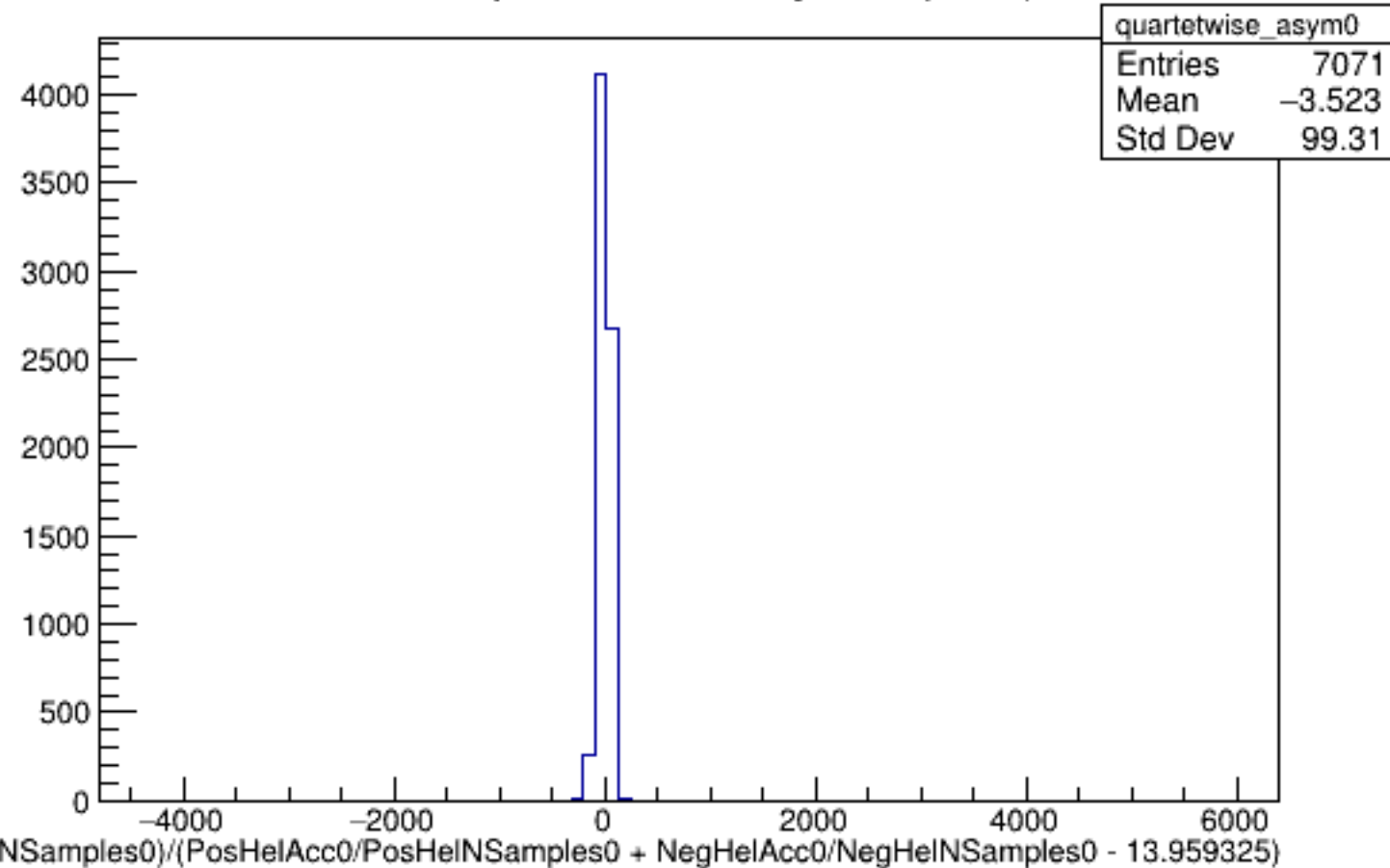
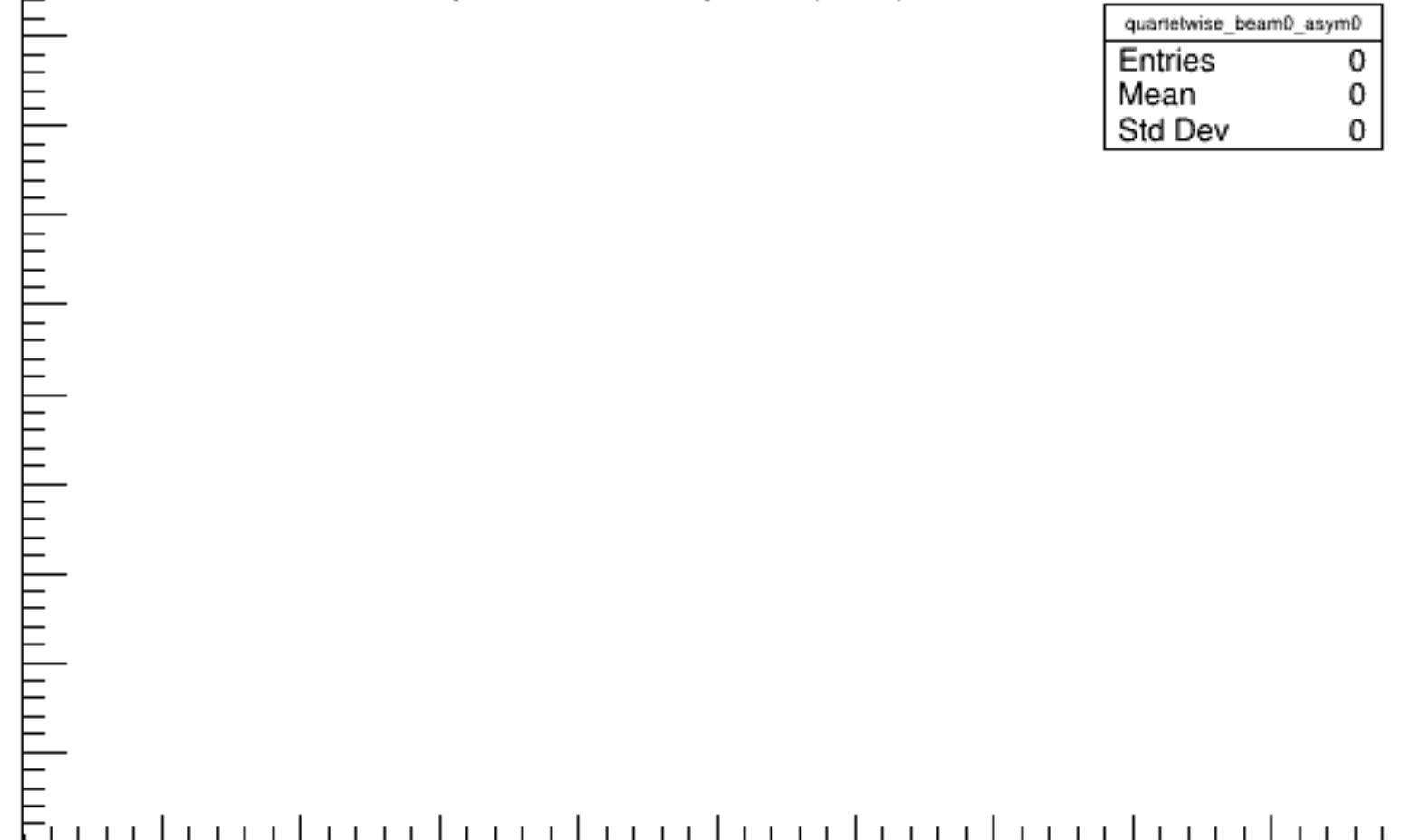


Run 5672 quartetwise, Asyms0 (Raw): All

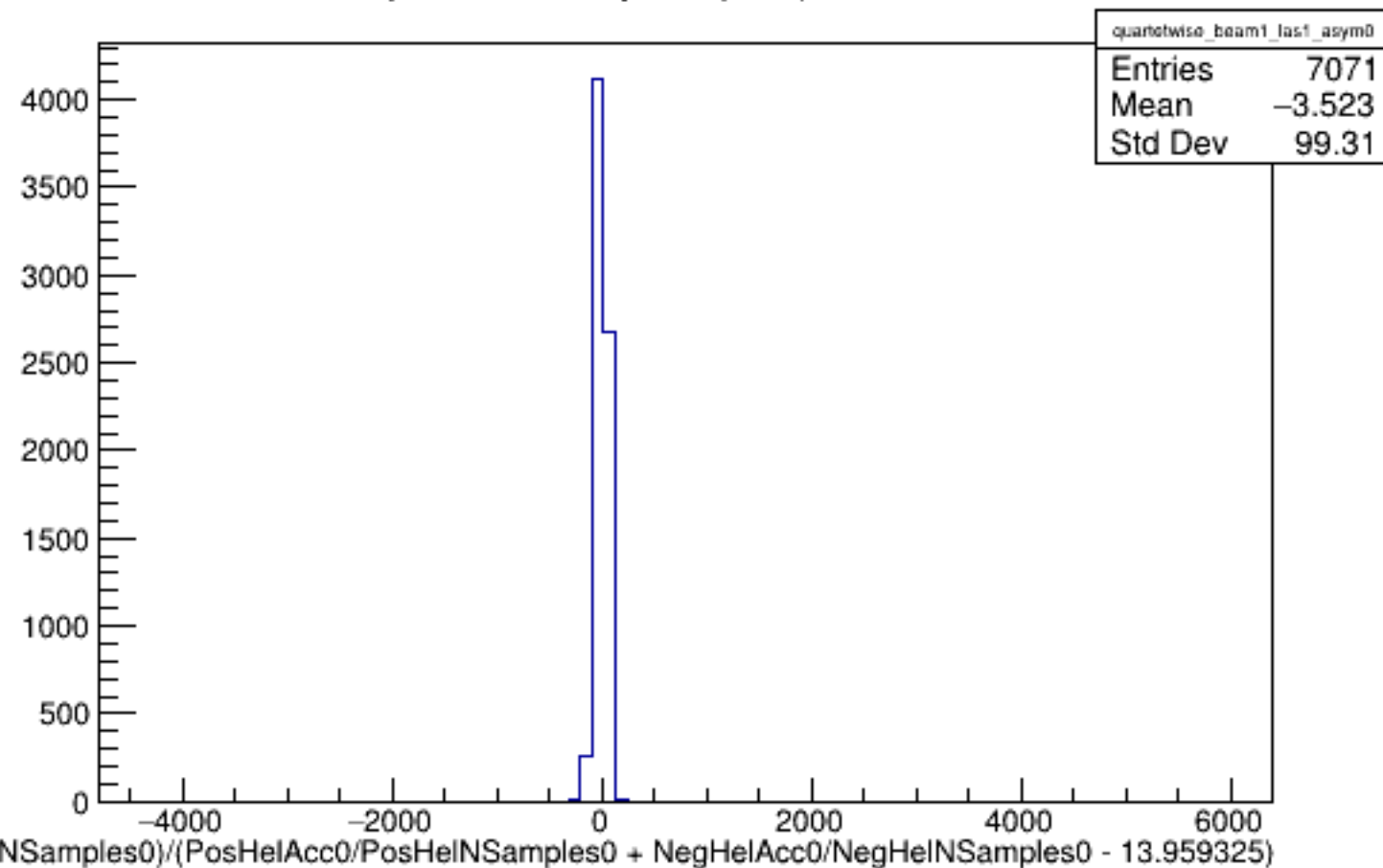


Run 5672 quartetwise, Asyms0 (Raw): Beam OFF

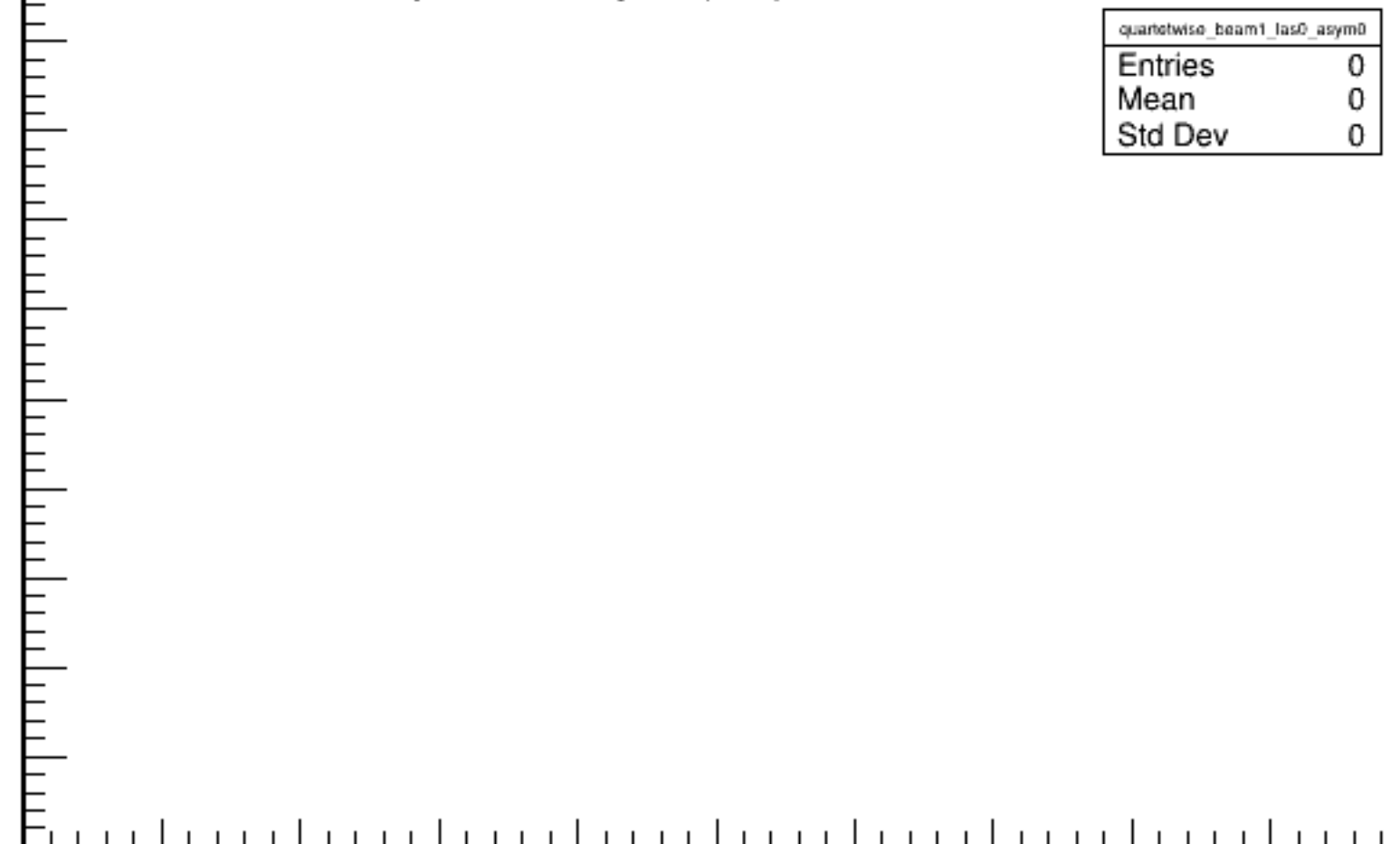


quartetwise_beam0_asym0	
Entries	0
Mean	0
Std Dev	0

Run 5672 quartetwise, Asyms0 (Raw): Beam ON, Laser ON

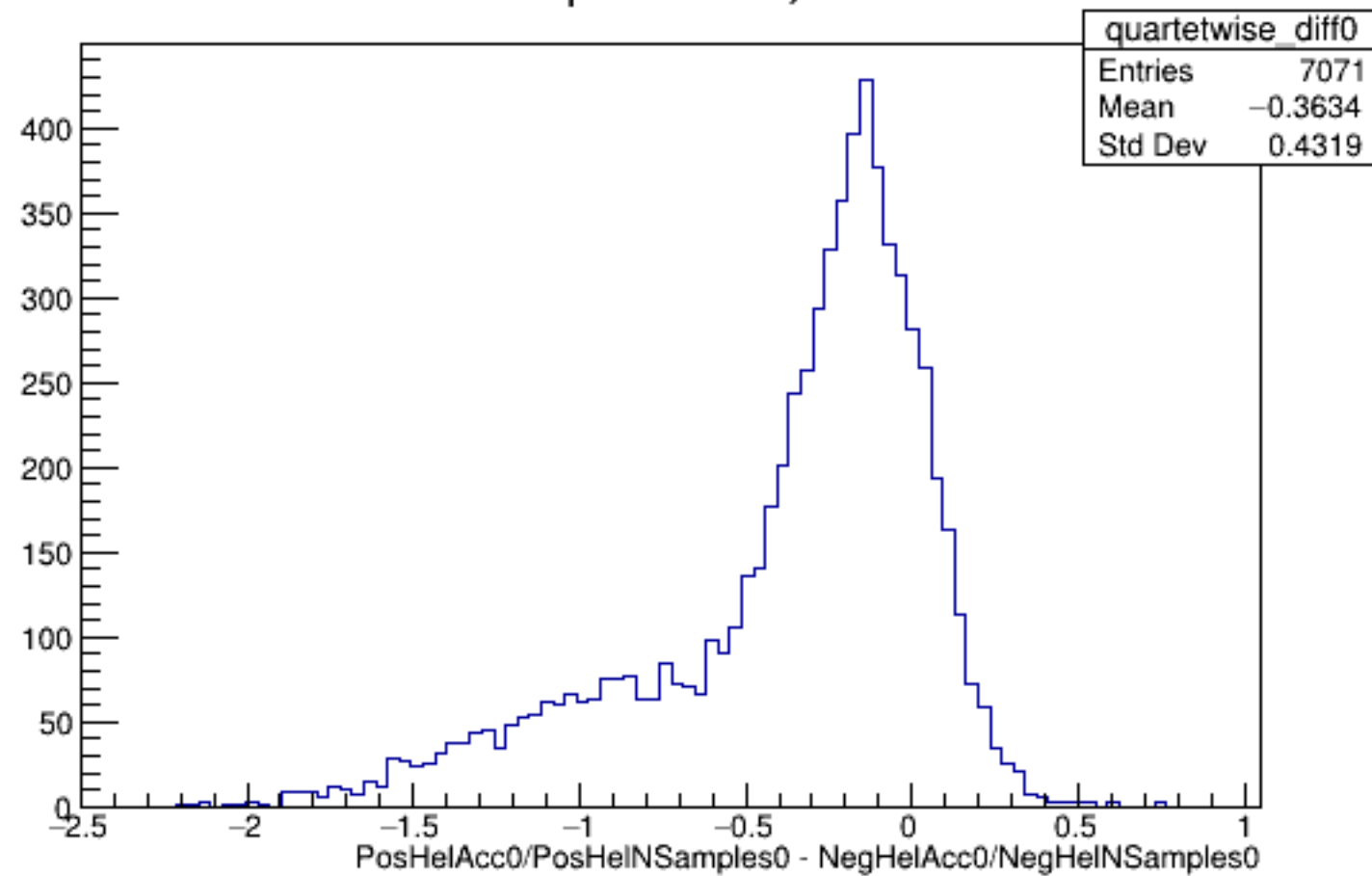


Run 5672 quartetwise, Asyms0 (Raw): Beam ON, Laser OFF

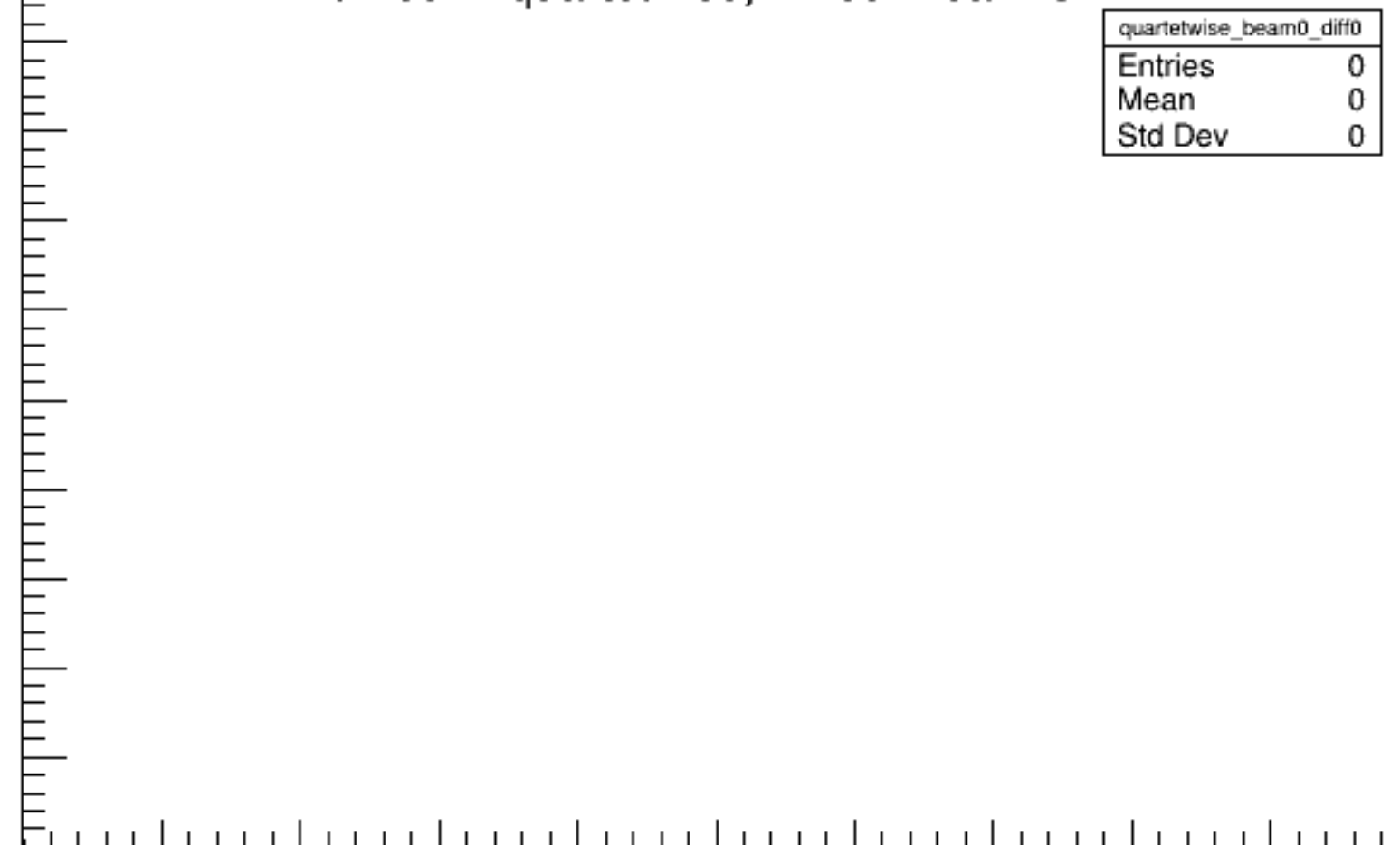


quartetwise_beam1_las0_asym0	
Entries	0
Mean	0
Std Dev	0

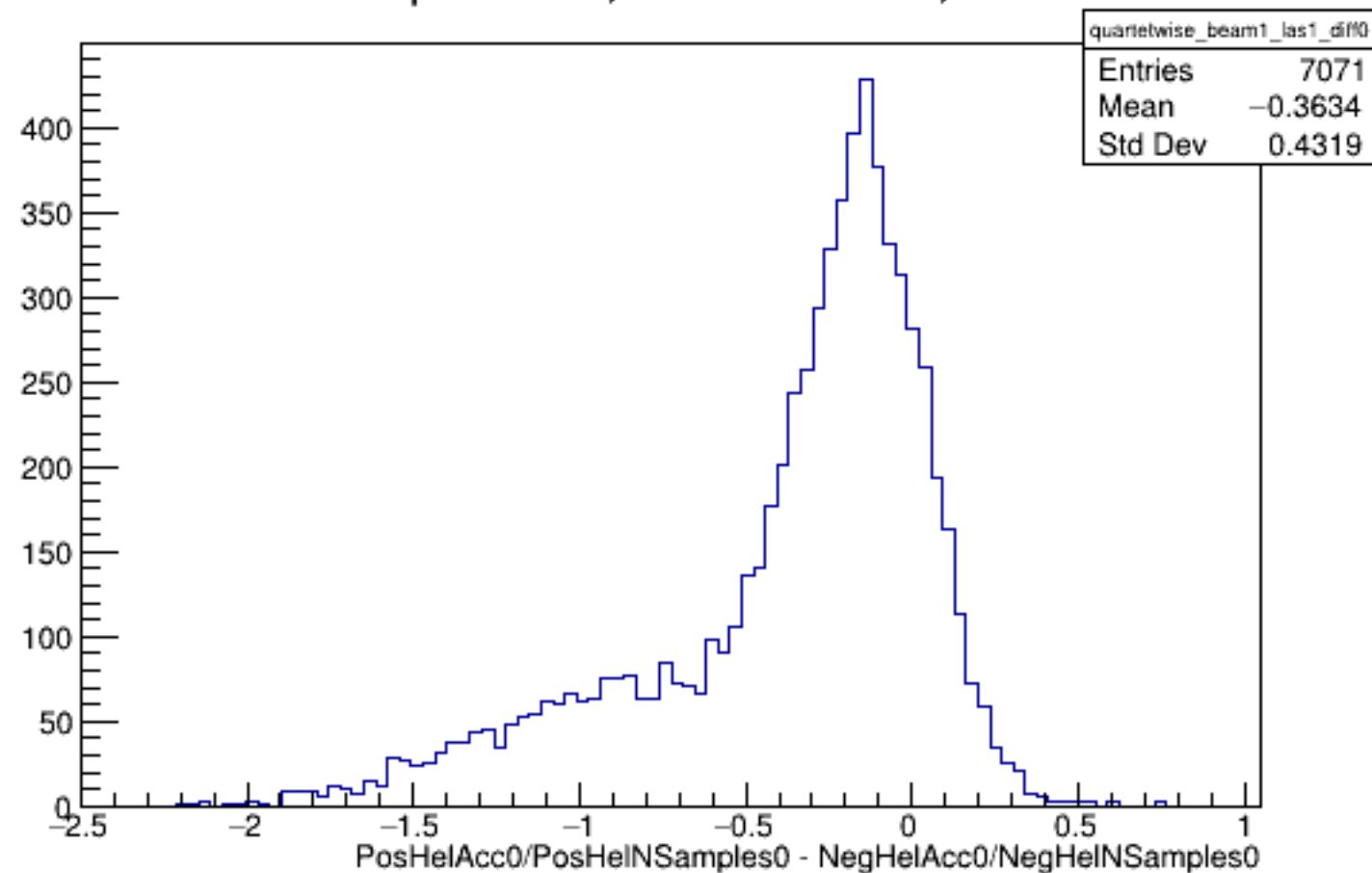
Run 5672 quartetwise, Diffs0: All



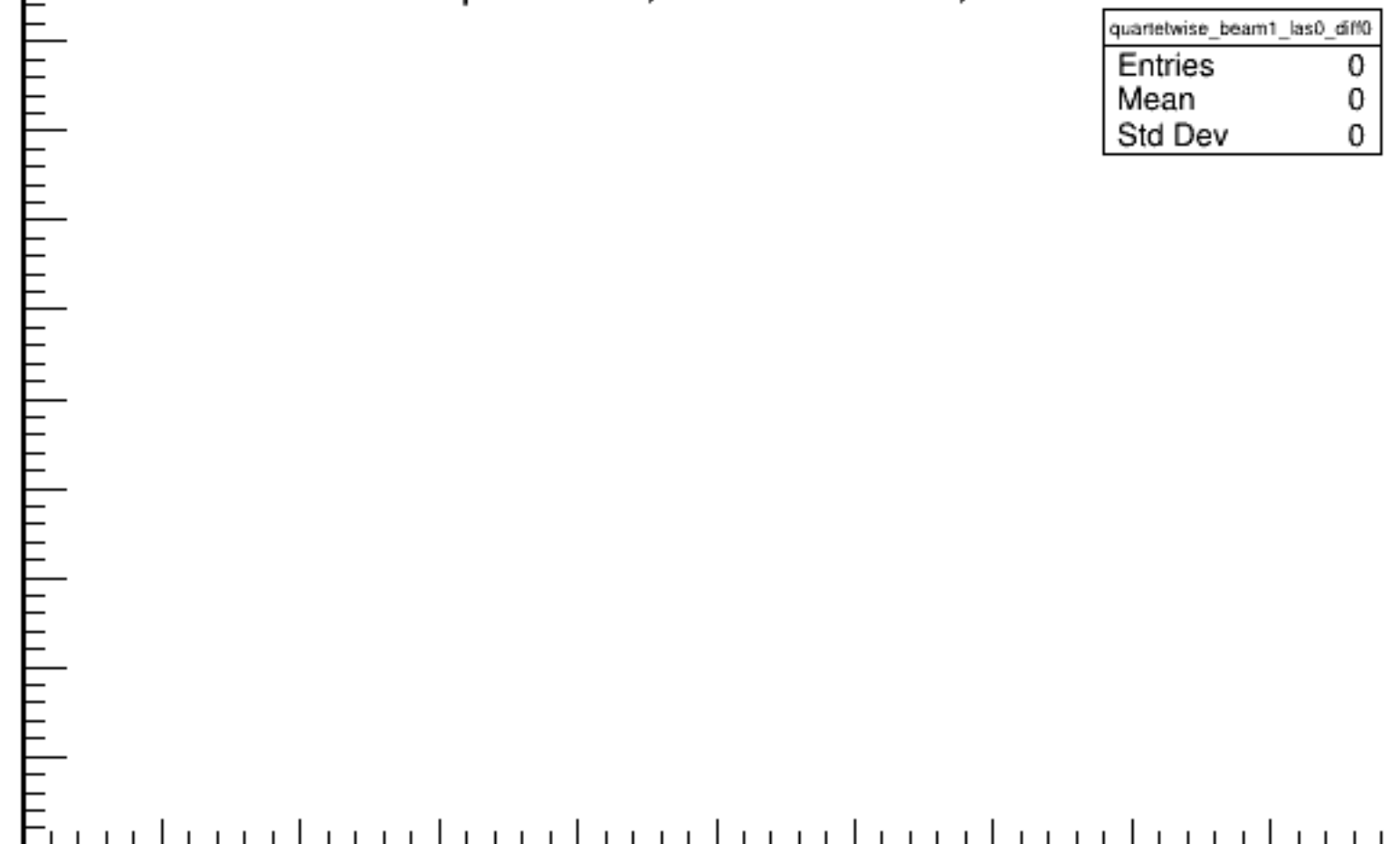
Run 5672 quartetwise, Diffs0: Beam OFF



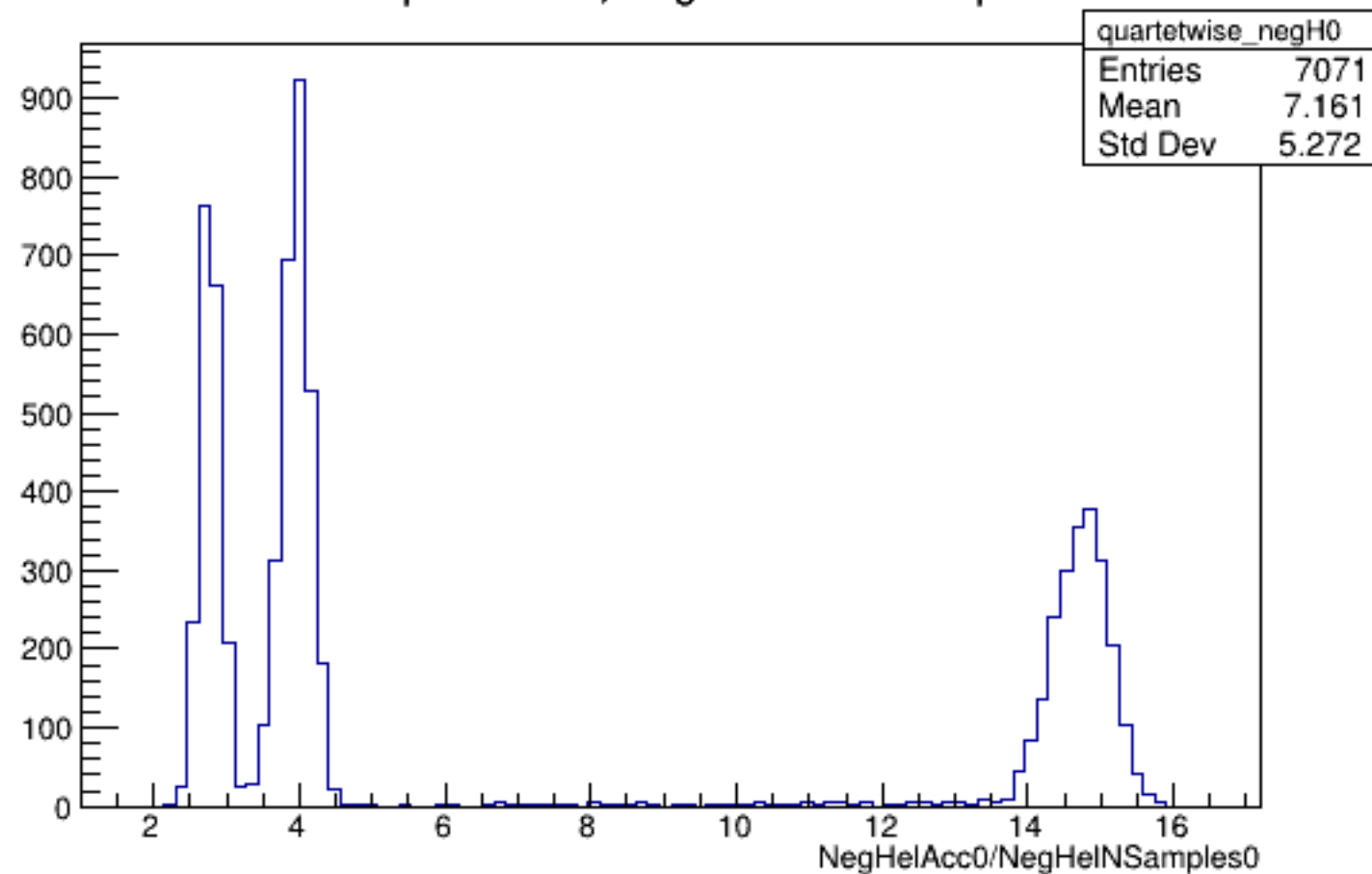
Run 5672 quartetwise, Diffs0: Beam ON, Laser ON



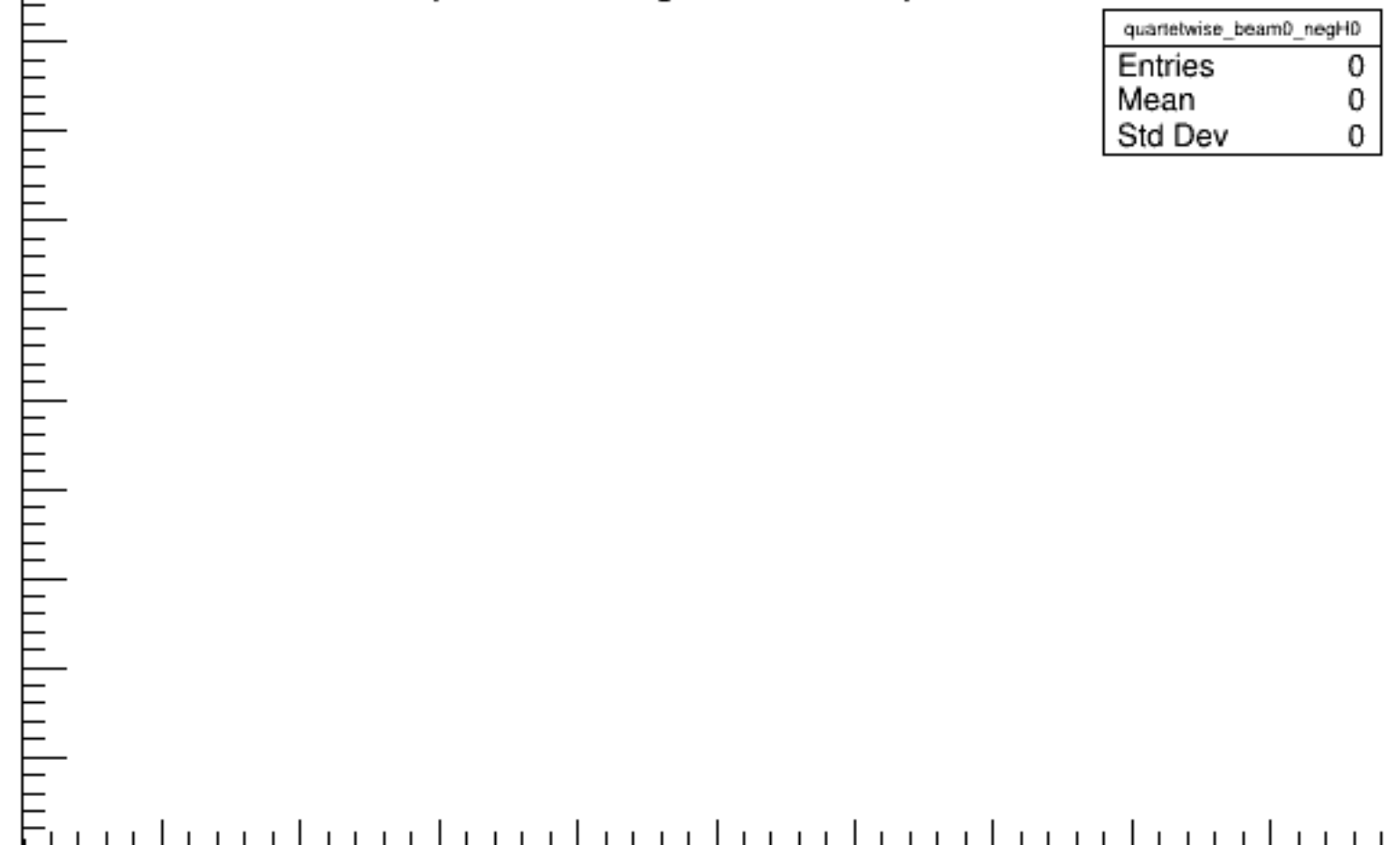
Run 5672 quartetwise, Diffs0: Beam ON, Laser OFF



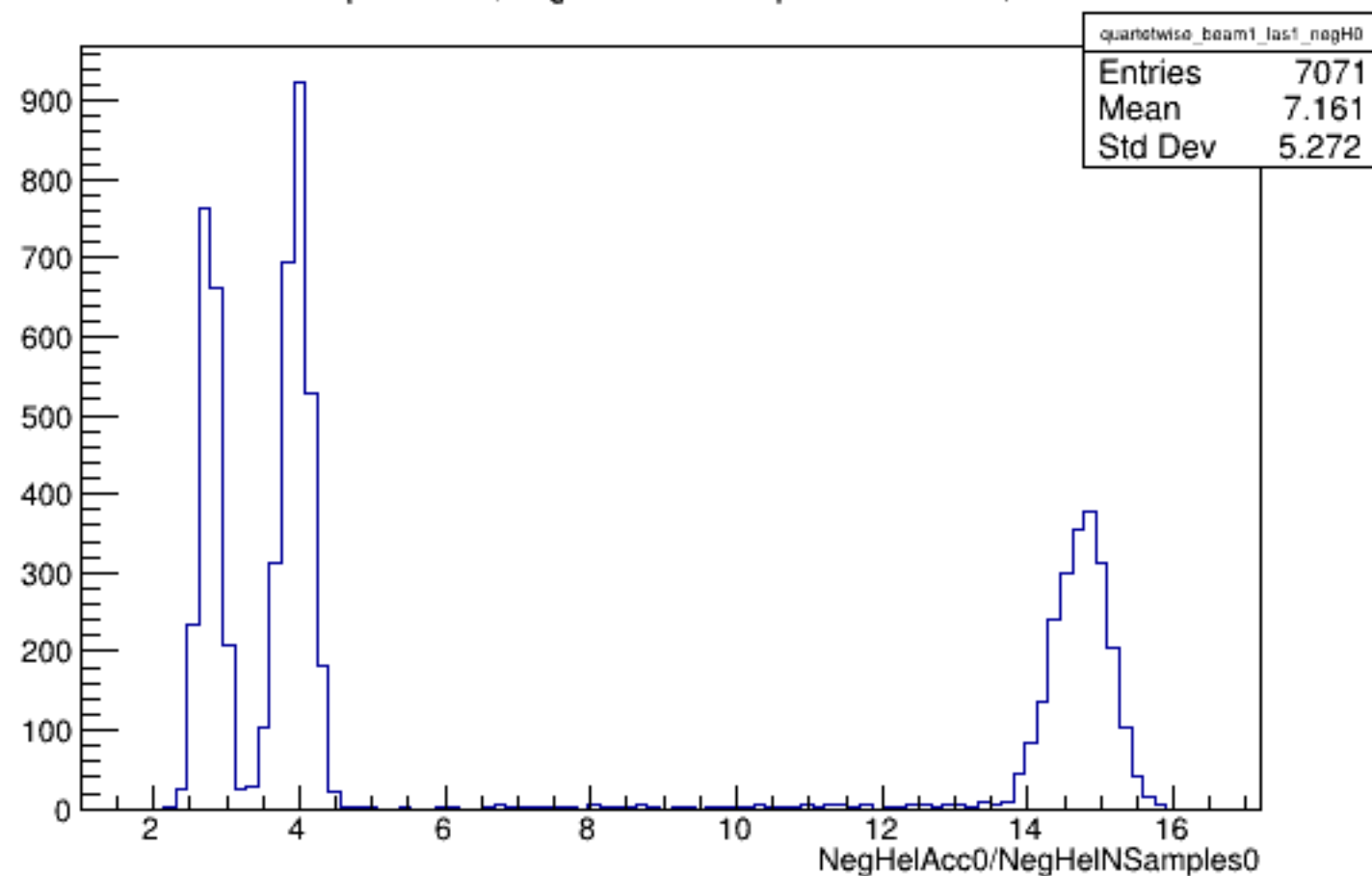
Run 5672 quartetwise, NegHelAcc0/NSamples0: All



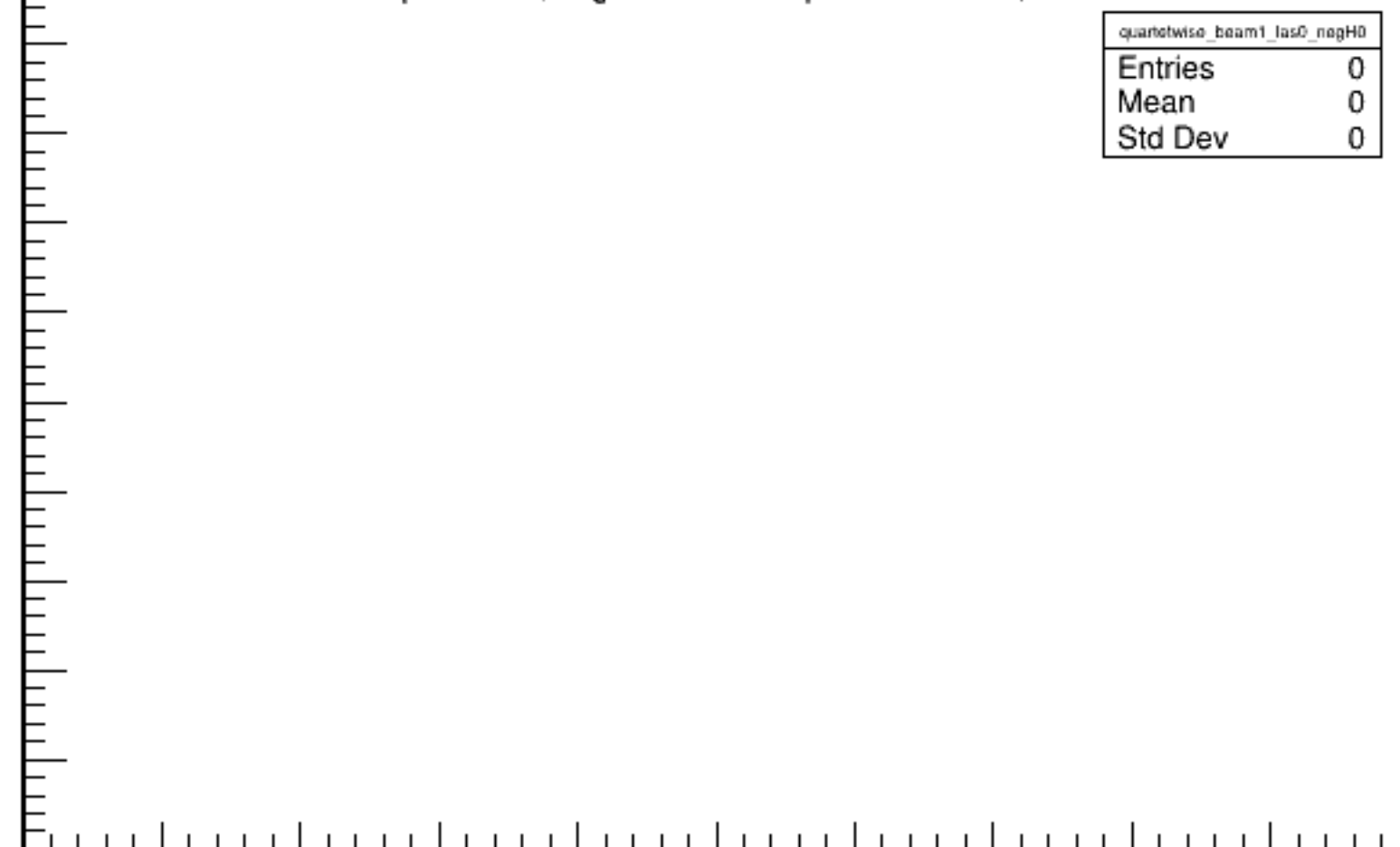
Run 5672 quartetwise, NegHelAcc0/NSamples0: Beam OFF



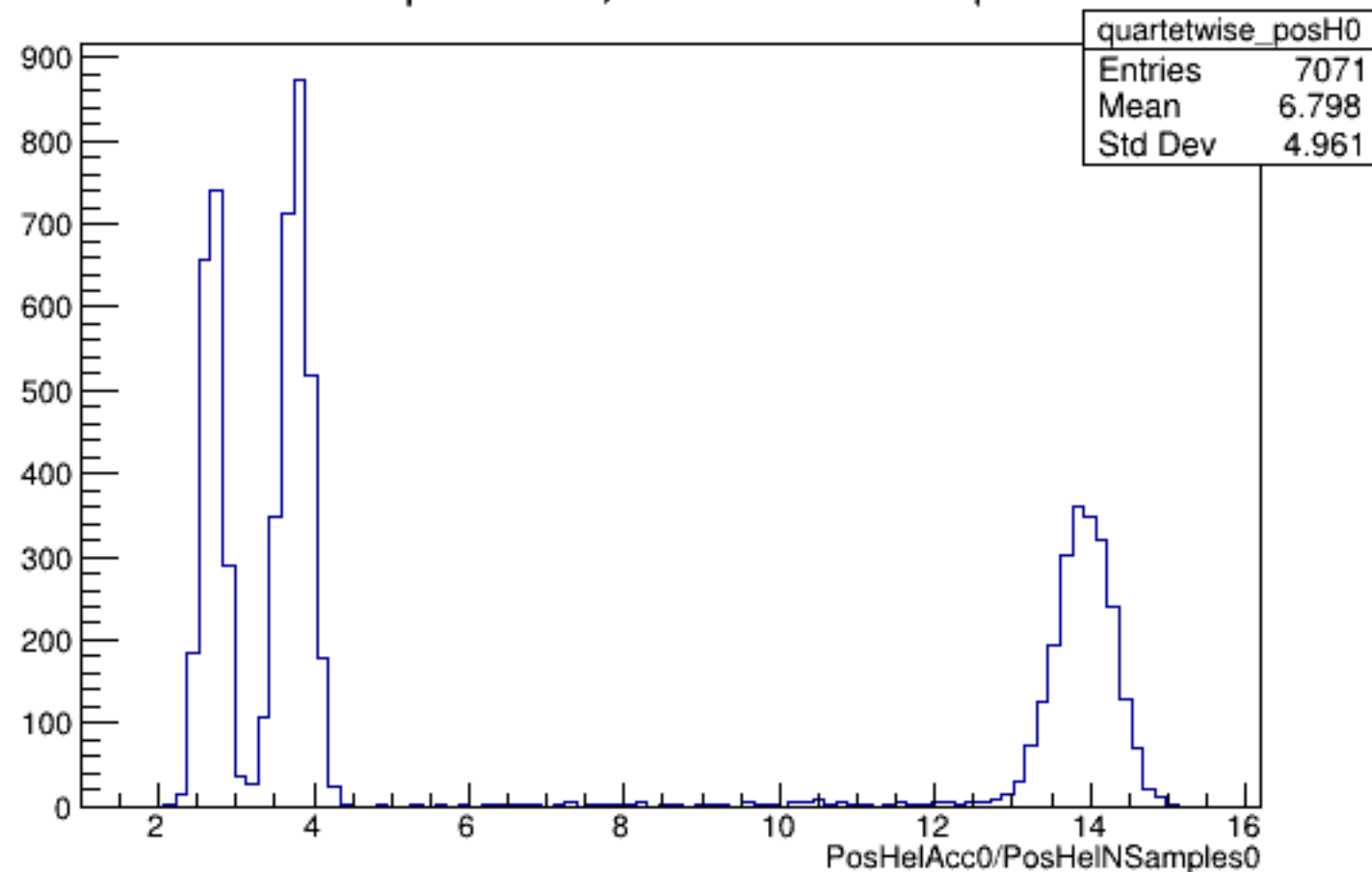
Run 5672 quartetwise, NegHelAcc0/NSamples0: Beam ON, Laser ON



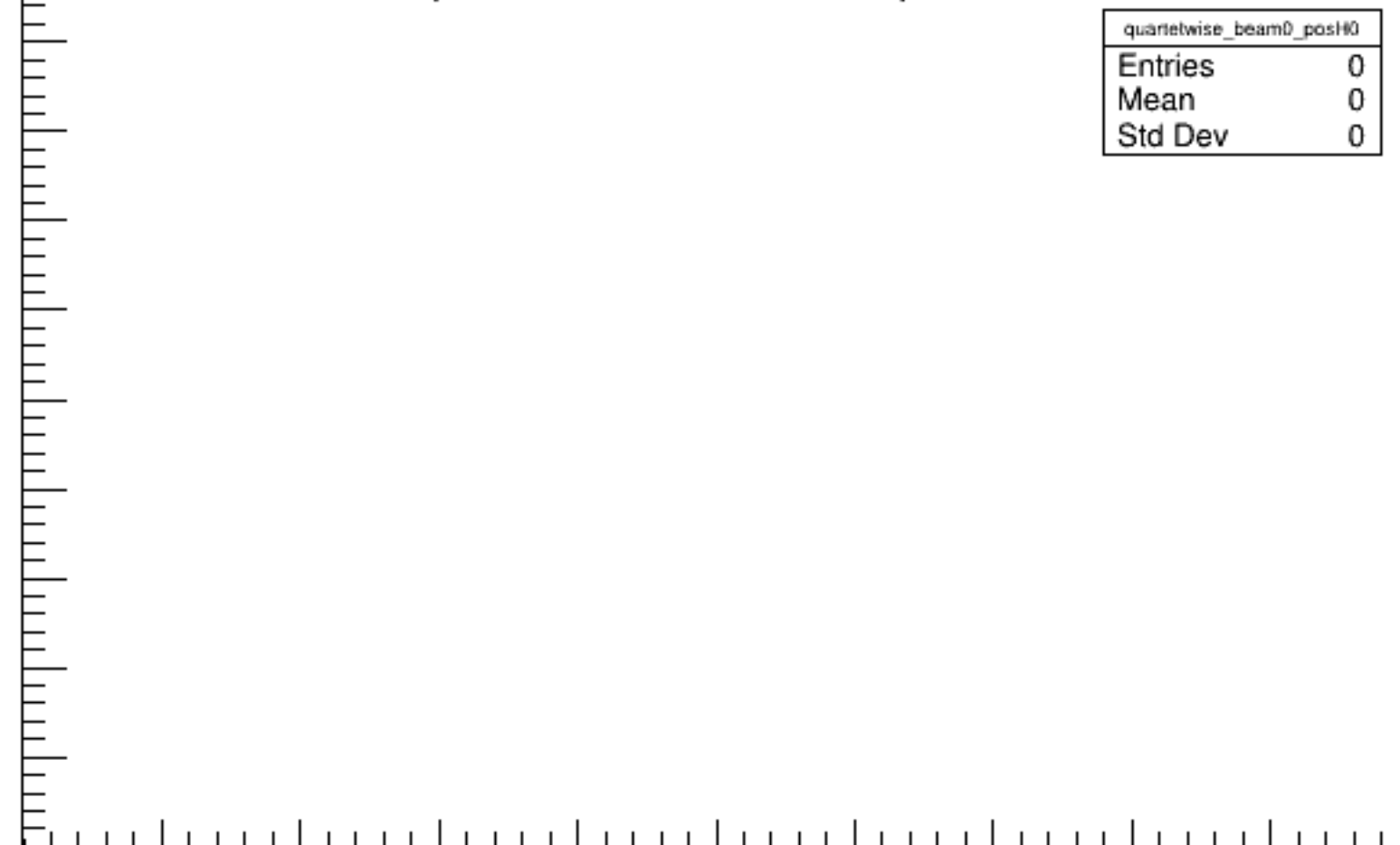
Run 5672 quartetwise, NegHelAcc0/NSamples0: Beam ON, Laser OFF



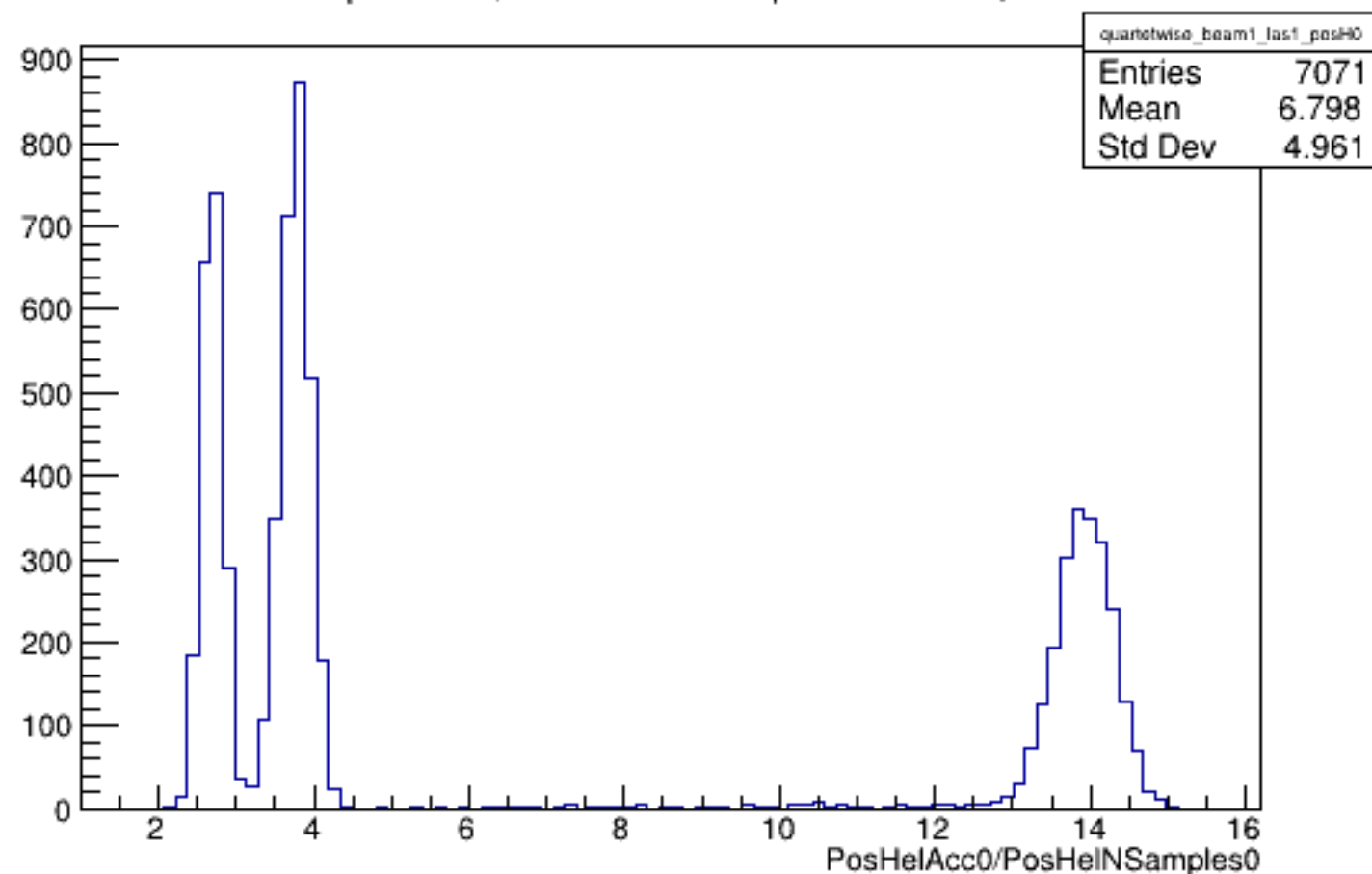
Run 5672 quartetwise, PosHelAcc0/NSamples0: All



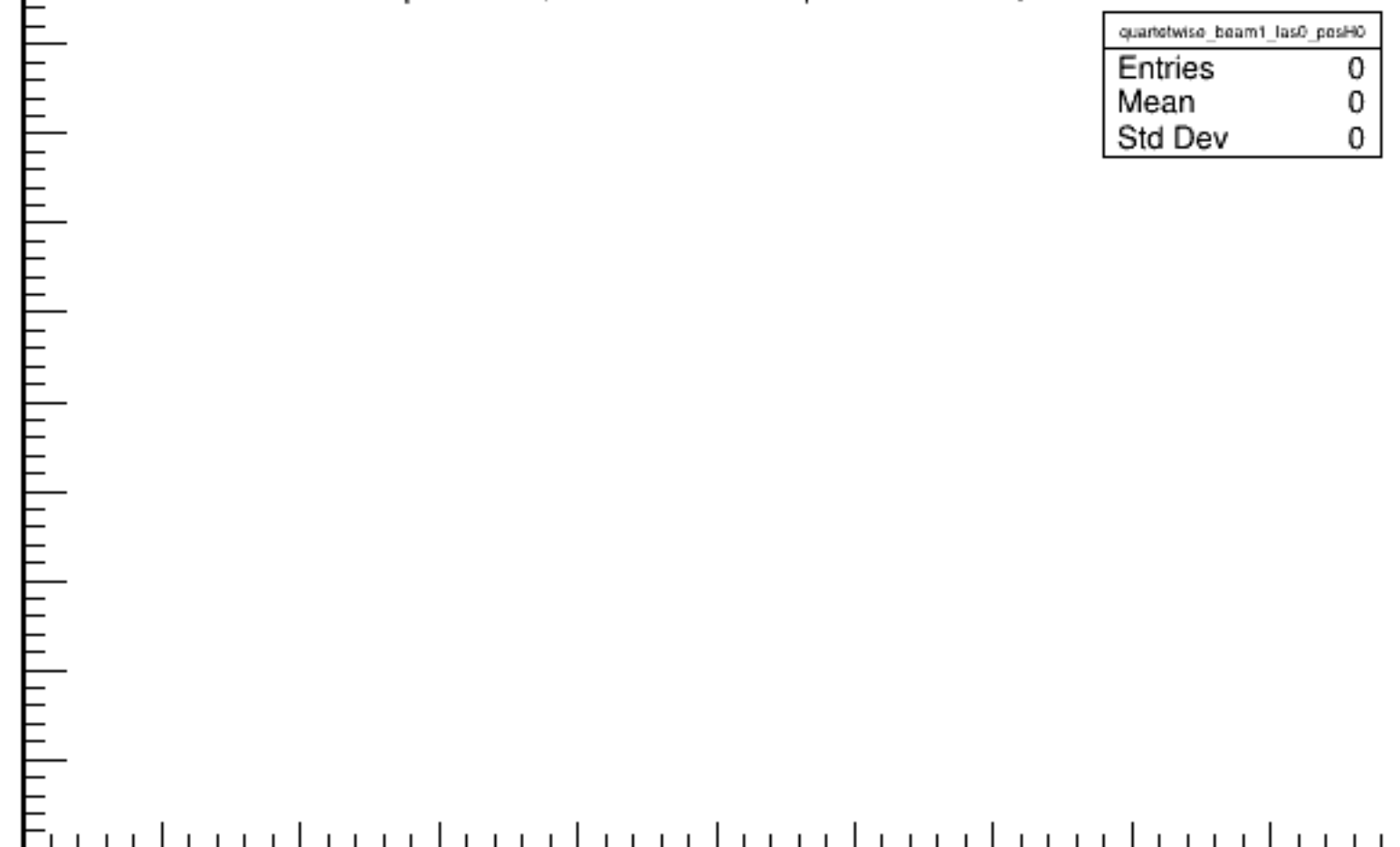
Run 5672 quartetwise, PosHelAcc0/NSamples0: Beam OFF



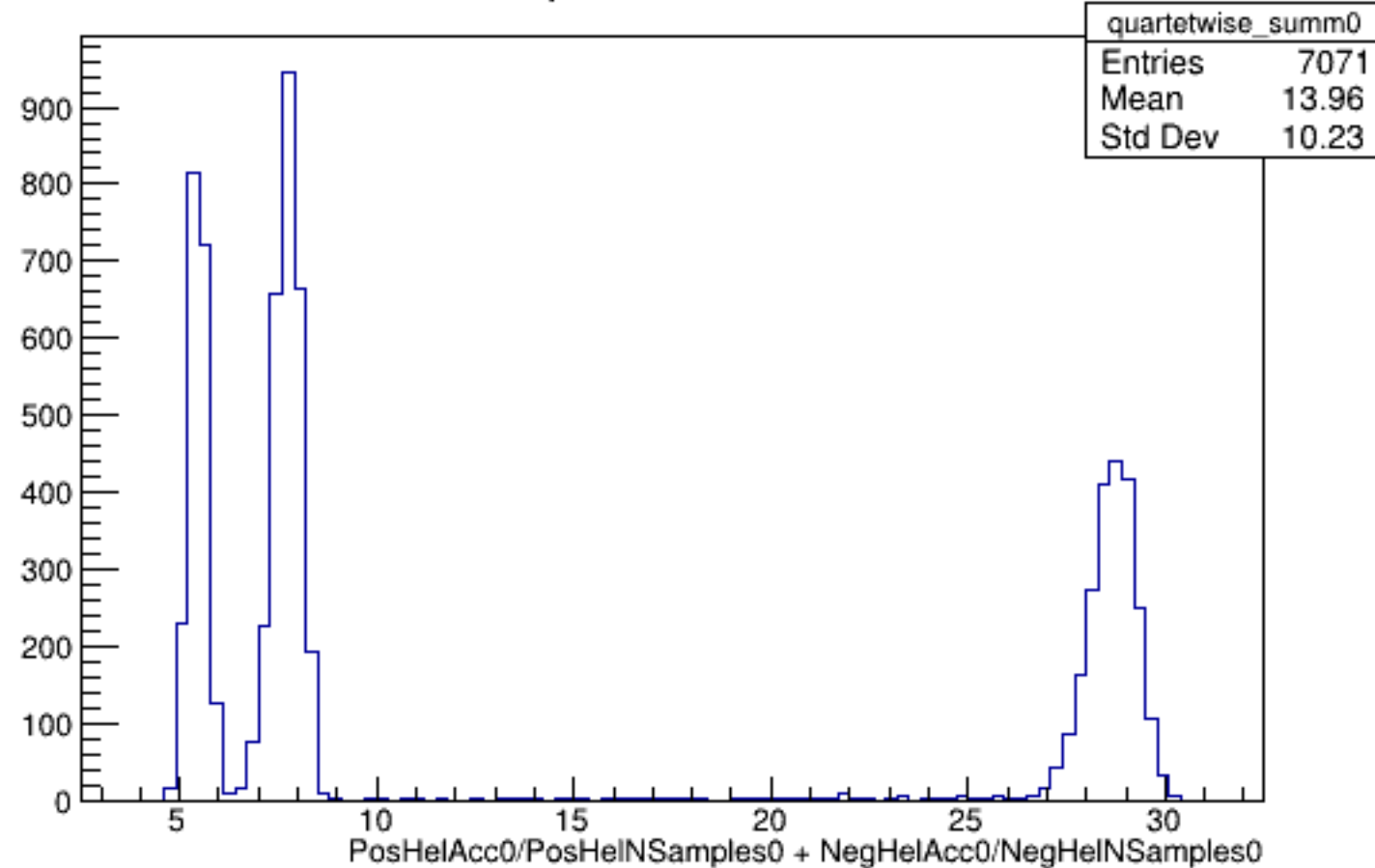
Run 5672 quartetwise, PosHelAcc0/NSamples0: Beam ON, Laser ON



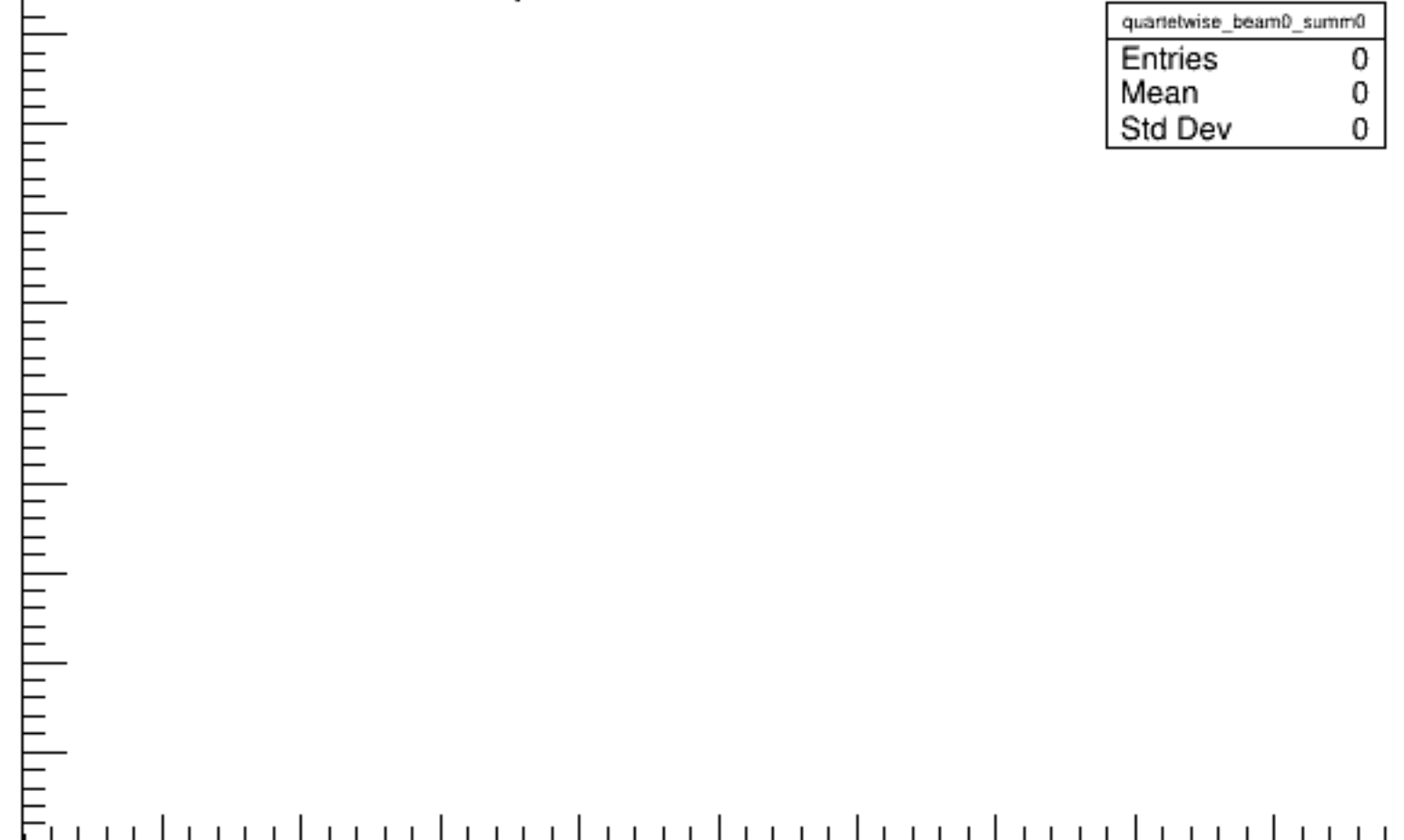
Run 5672 quartetwise, PosHelAcc0/NSamples0: Beam ON, Laser OFF



Run 5672 quartetwise, Sums0: All

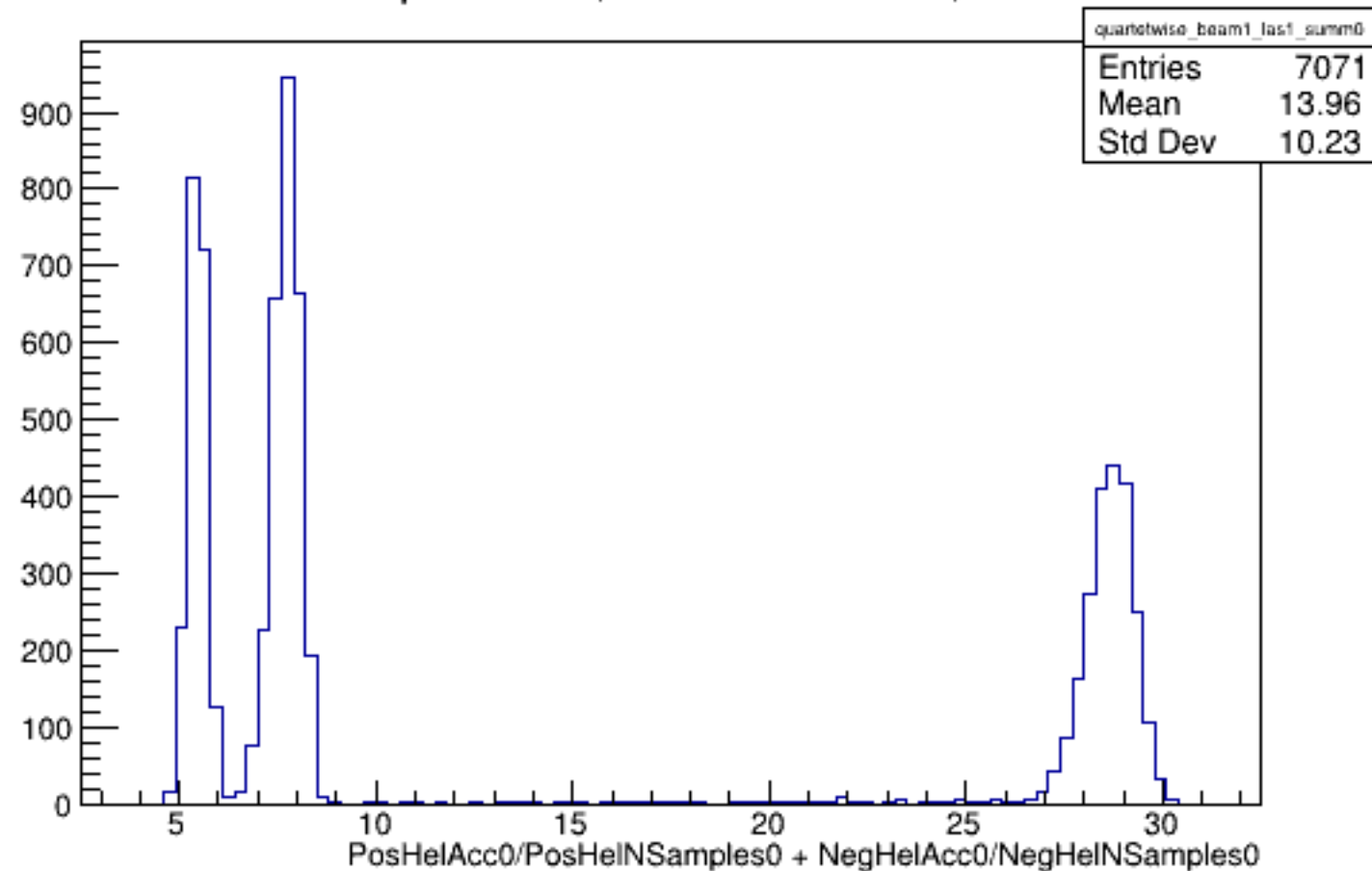


Run 5672 quartetwise, Sums0: Beam OFF

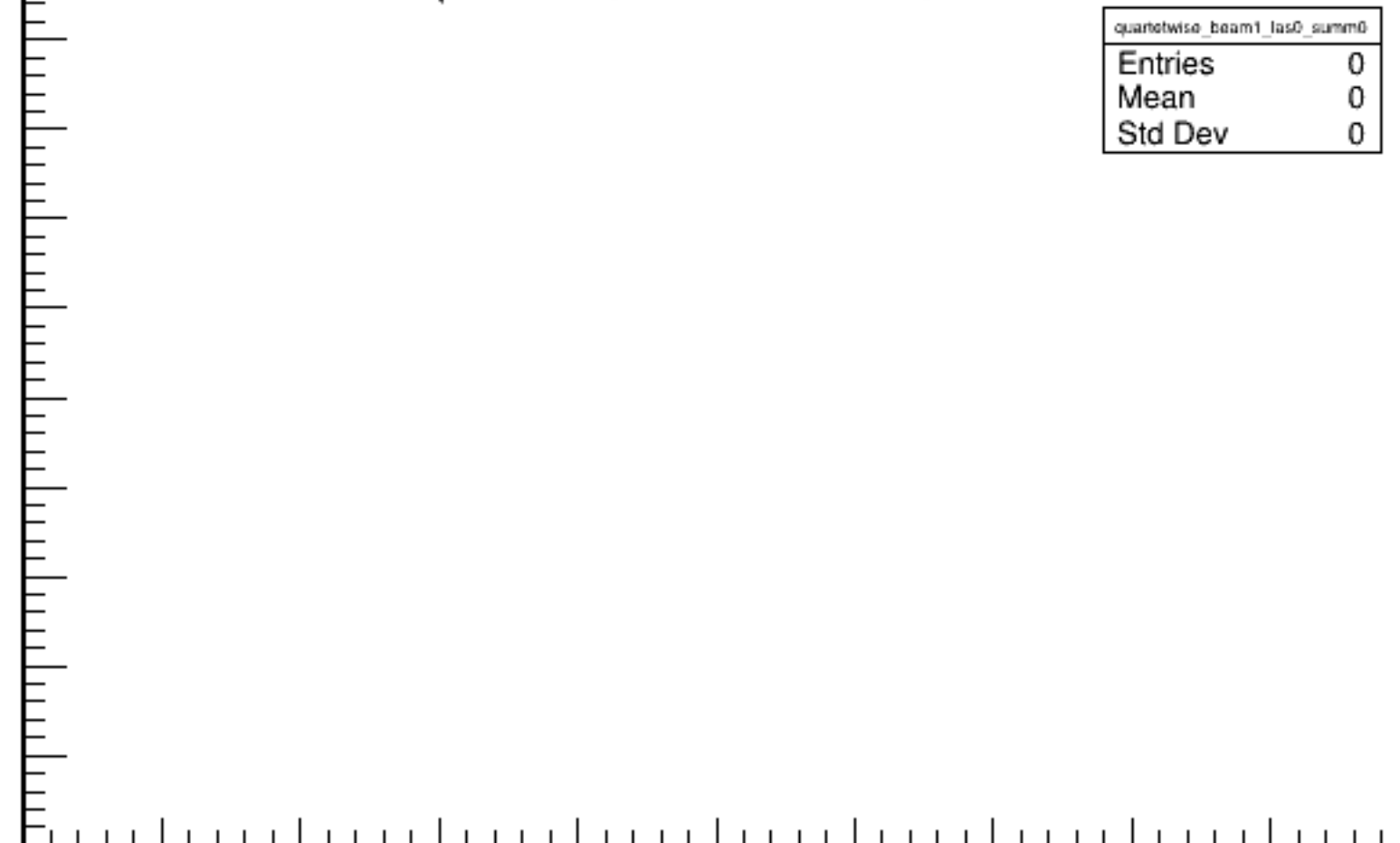


quartetwise_beam0_summ0	
Entries	0
Mean	0
Std Dev	0

Run 5672 quartetwise, Sums0: Beam ON, Laser ON



Run 5672 quartetwise, Sums0: Beam ON, Laser OFF



quartetwise_beam1_las0_summ0	
Entries	0
Mean	0
Std Dev	0