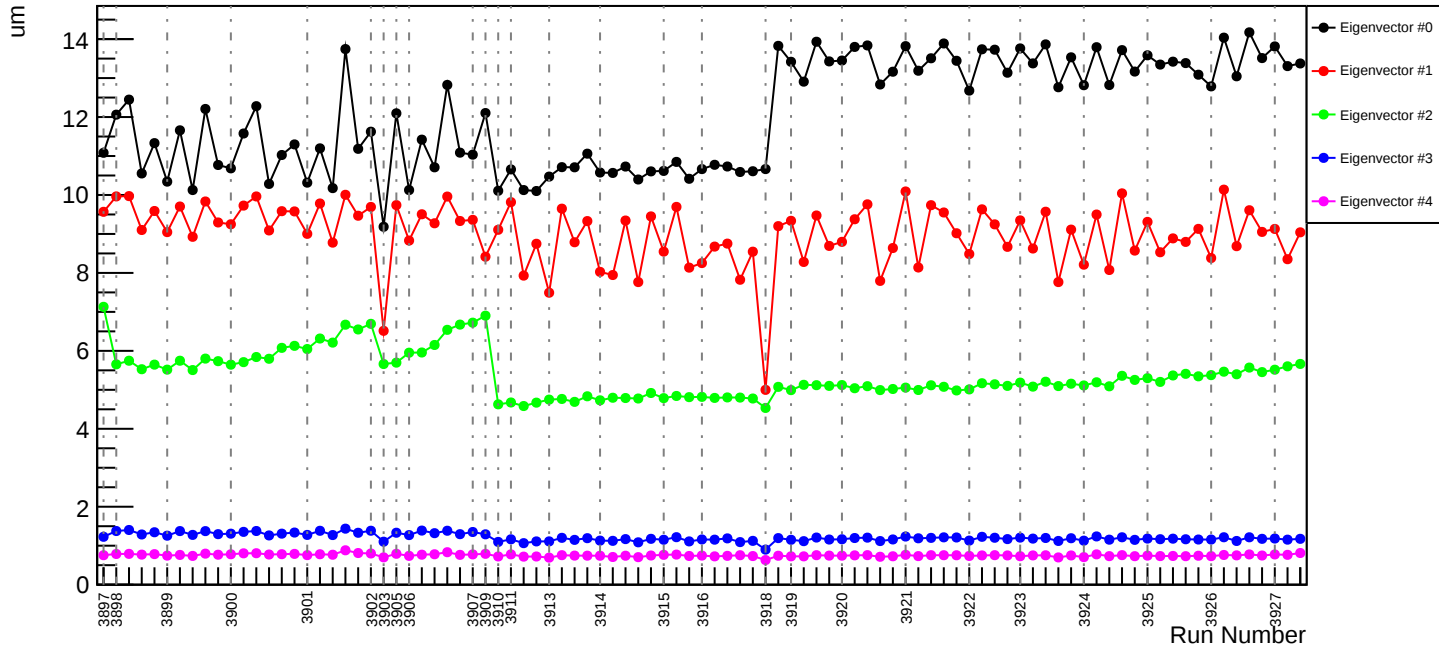
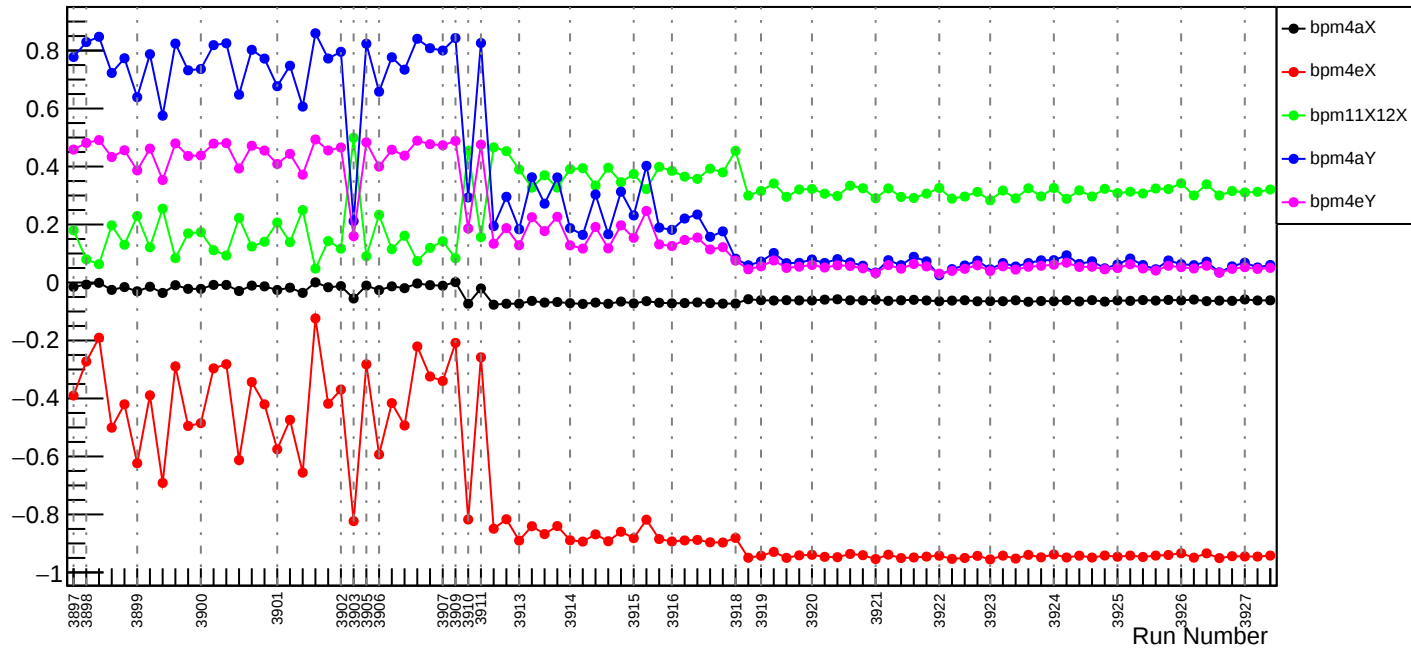


Slug32: $\sqrt{\text{Eigenvalues (um)}}$



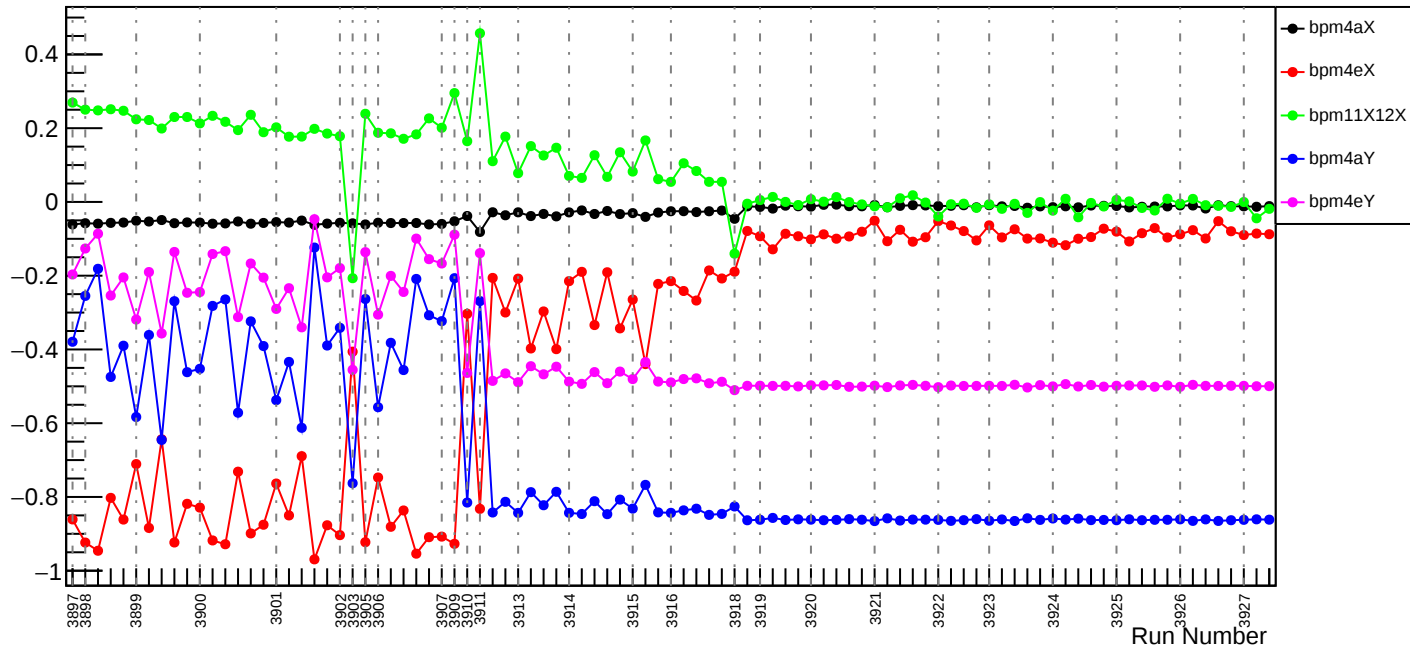
Slug32: EigenVector #0

Magnitude



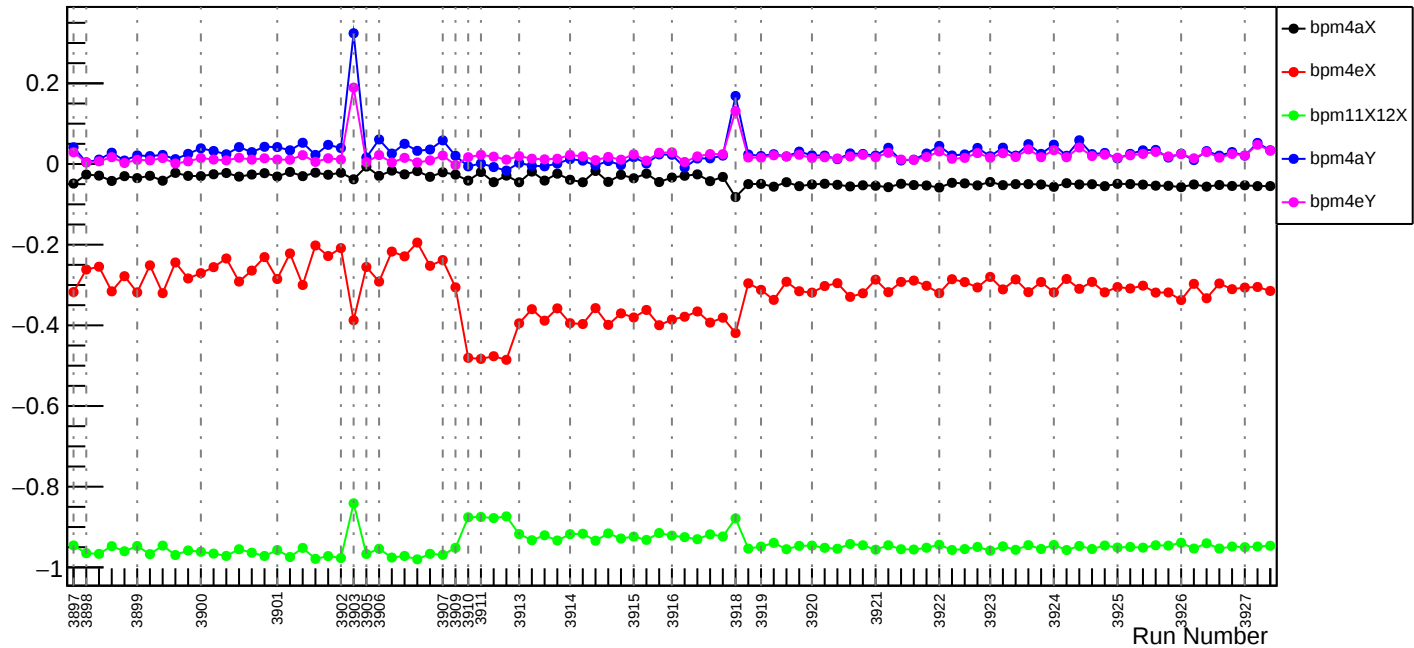
Slug32: EigenVector #1

Magnitude

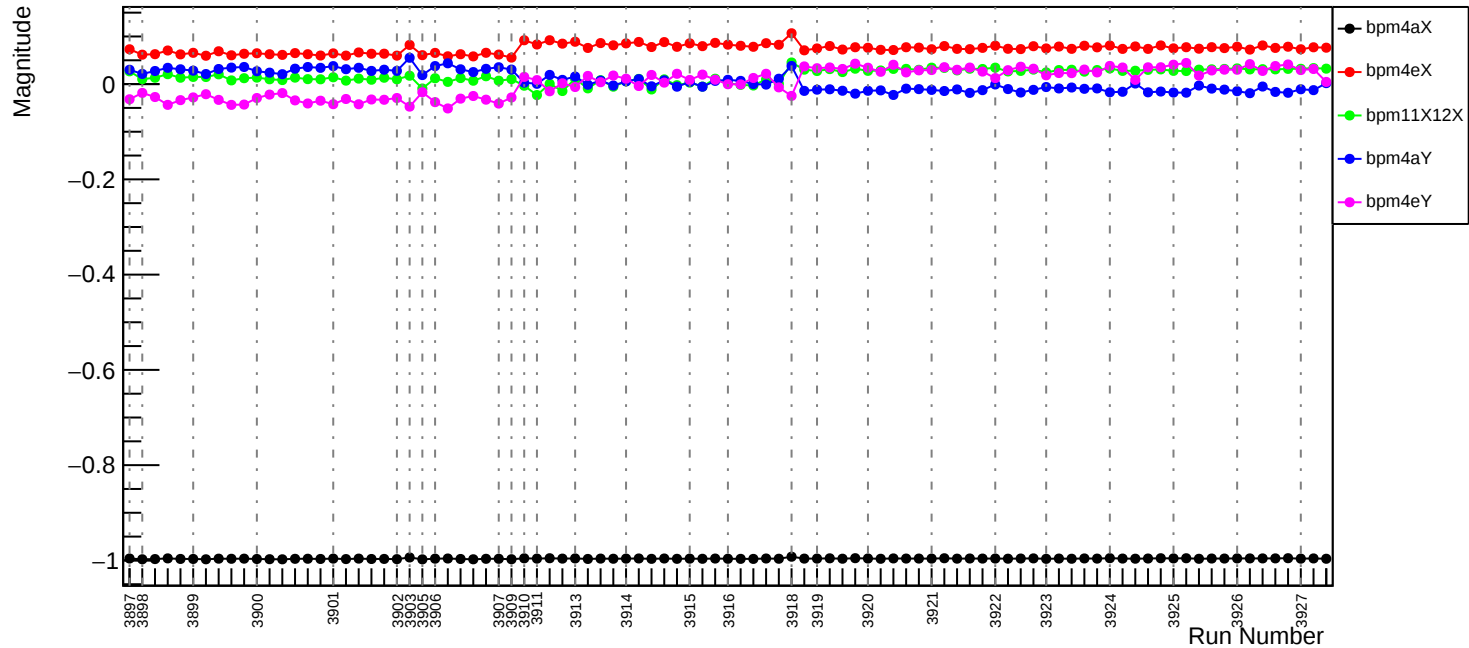


Slug32: EigenVector #2

Magnitude



Slug32: EigenVector #3



Slug32: EigenVector #4

