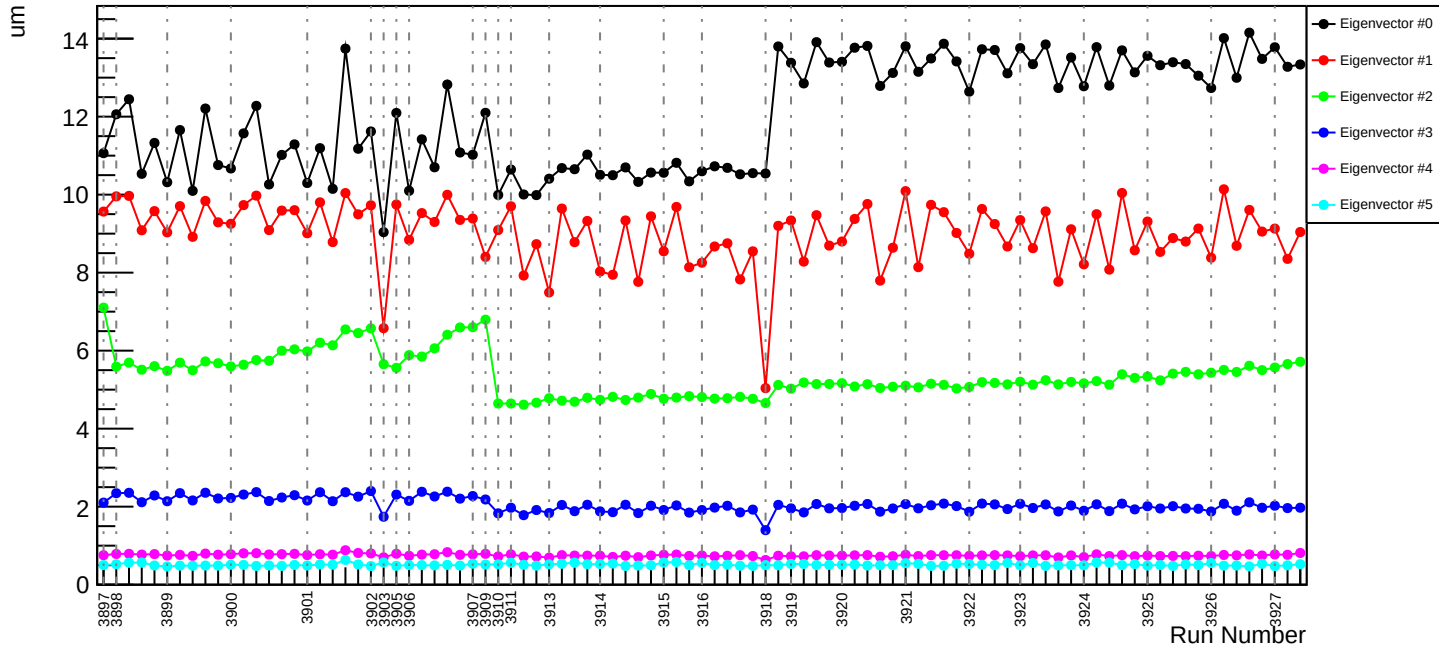
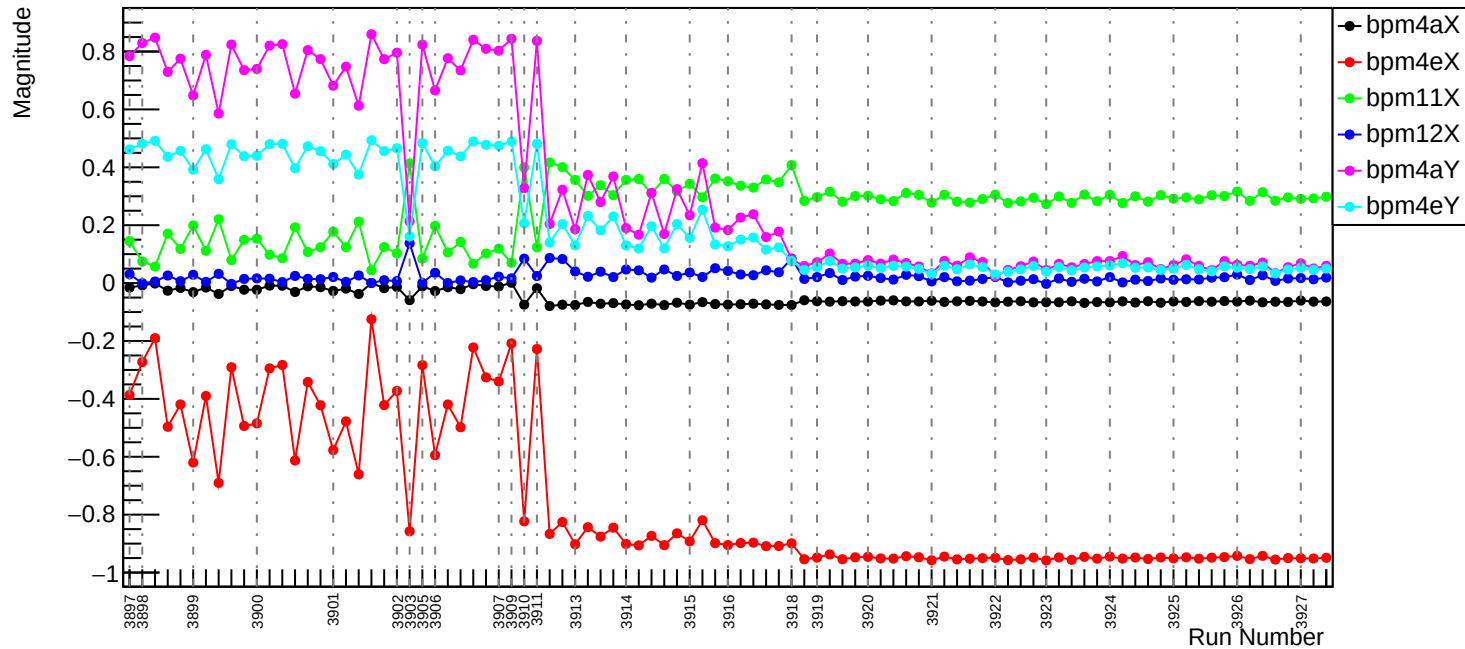


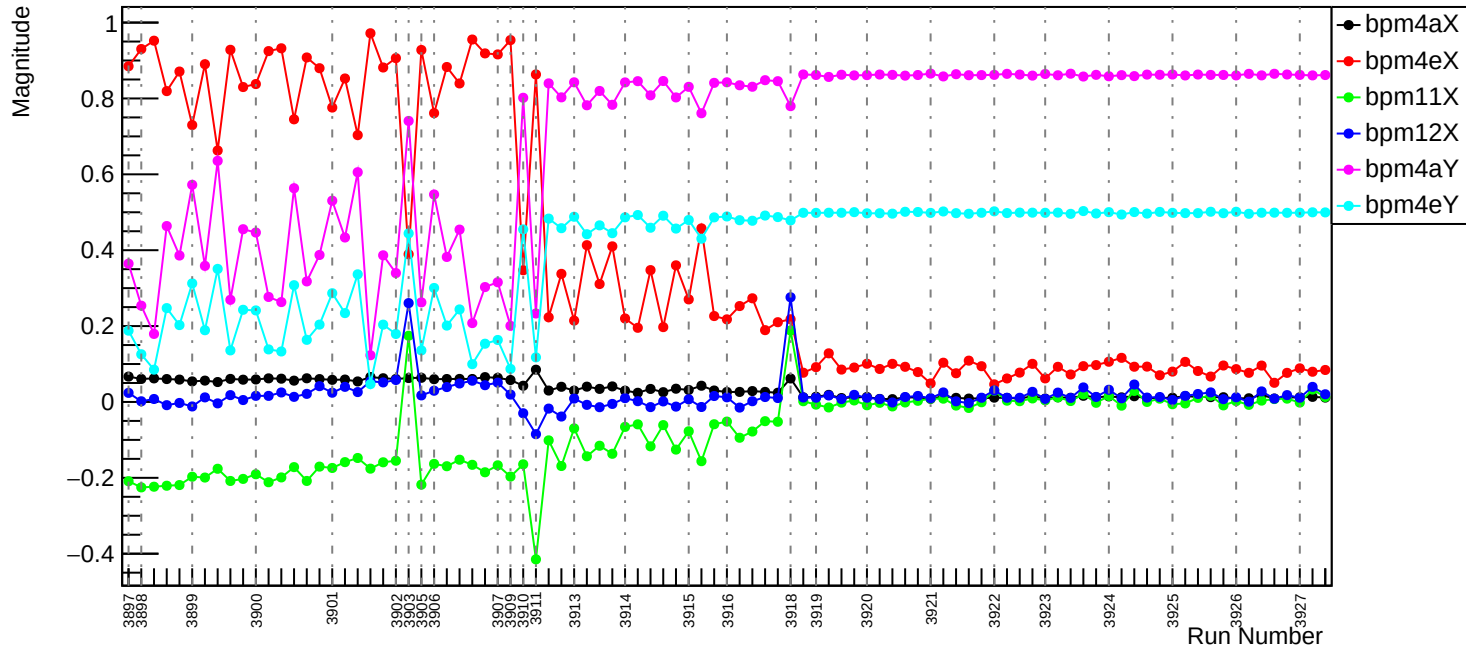
Slug32: $\sqrt{\text{Eigenvalues}}$ (um)



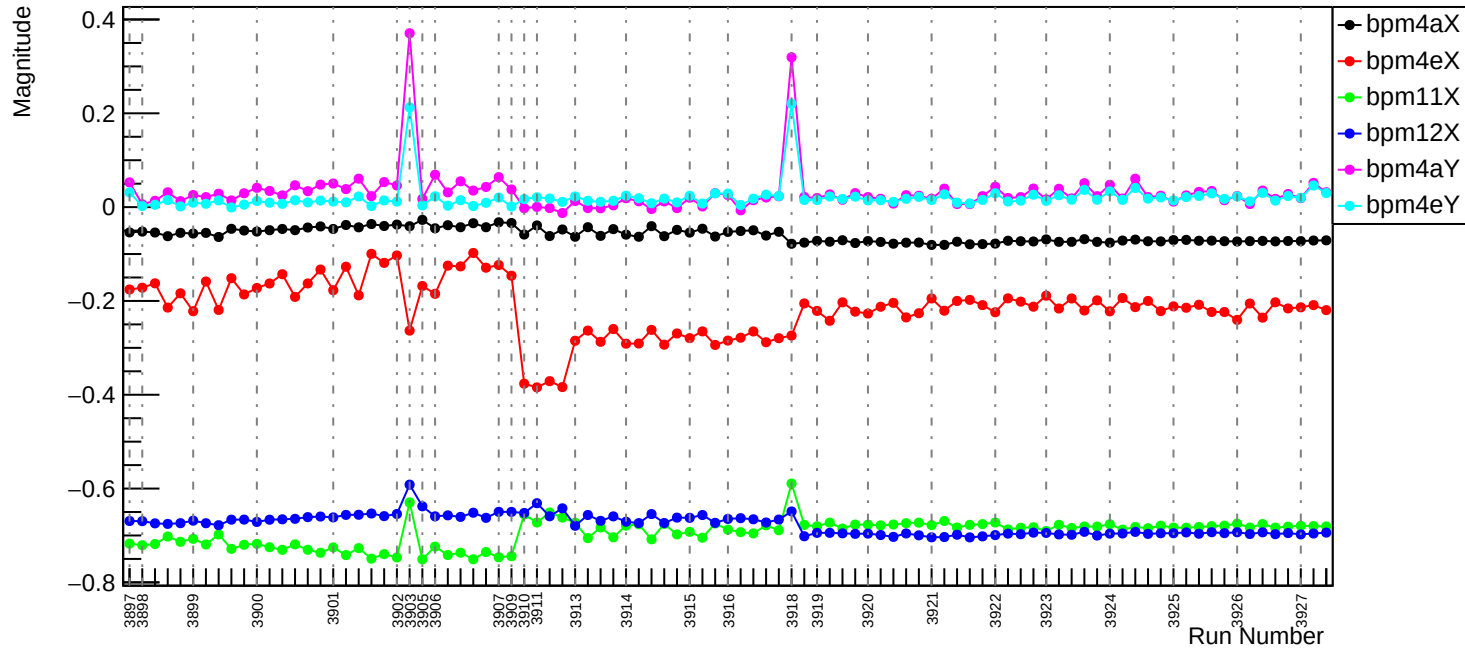
Slug32: EigenVector #0



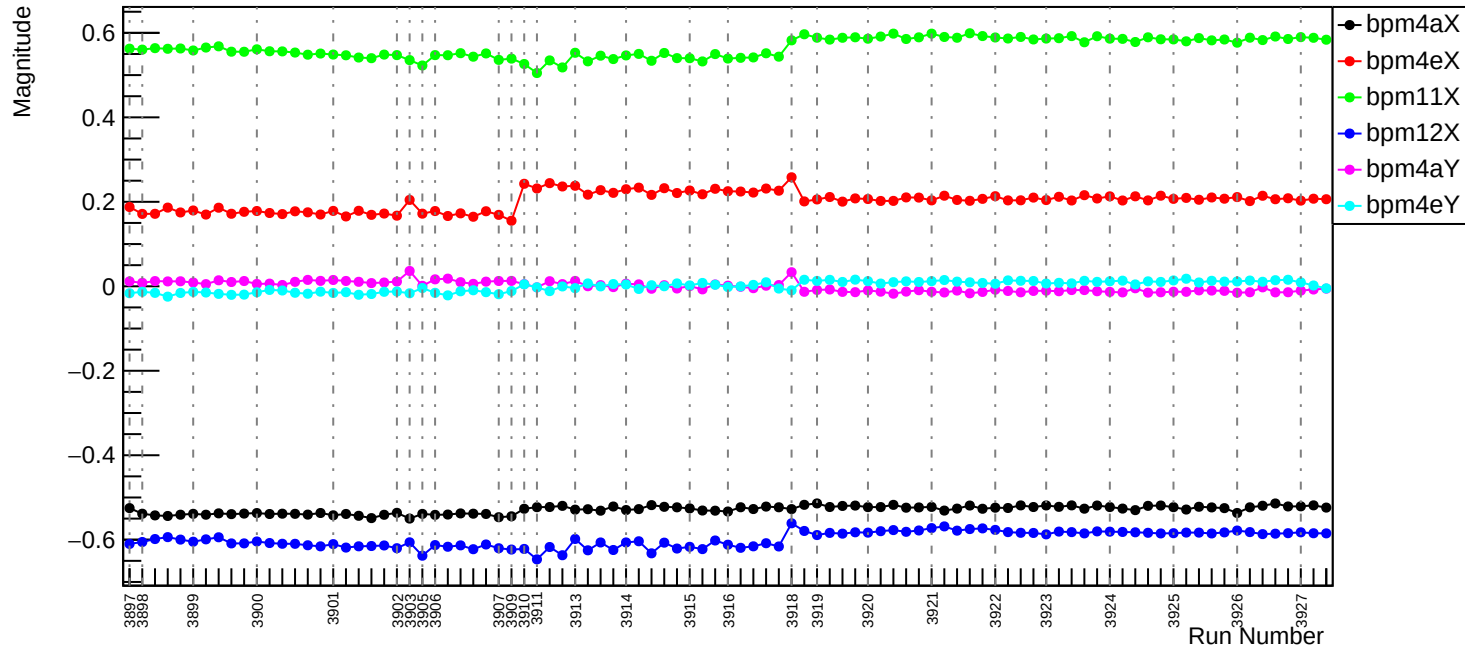
Slug32: EigenVector #1



Slug32: EigenVector #2

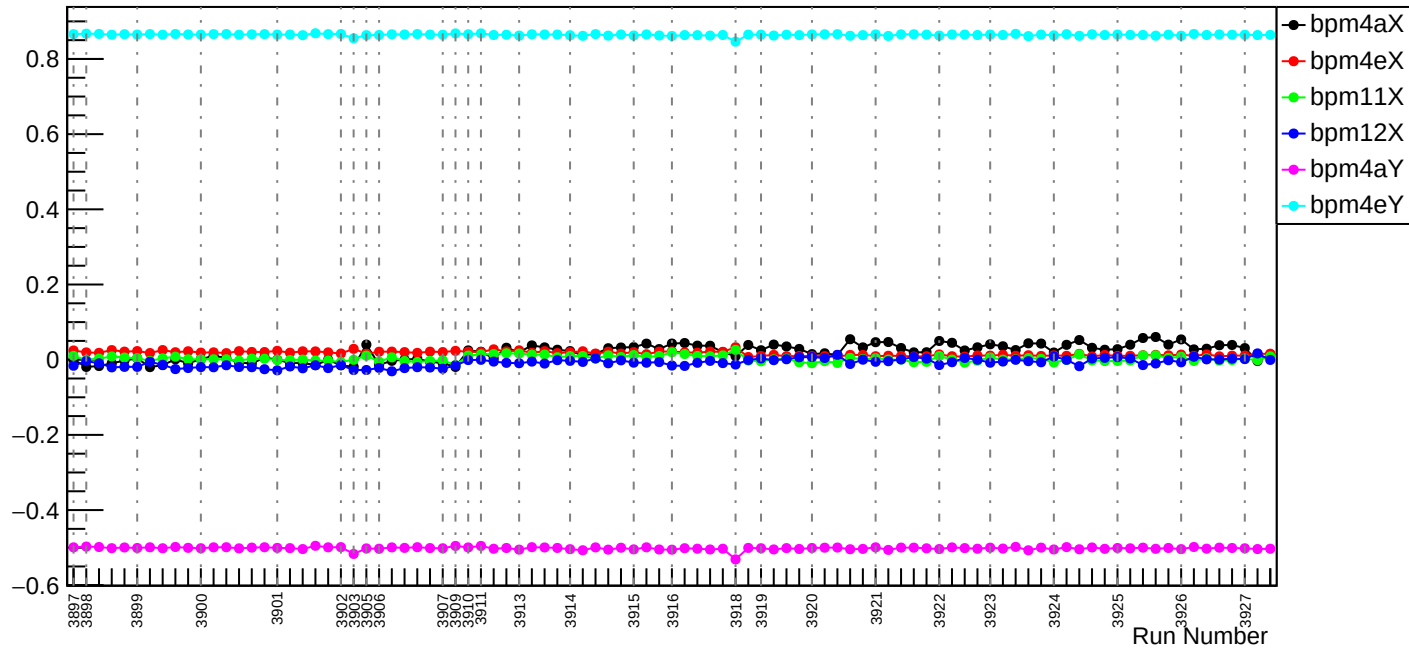


Slug32: EigenVector #3



Slug32: EigenVector #4

Magnitude



Slug32: EigenVector #5

