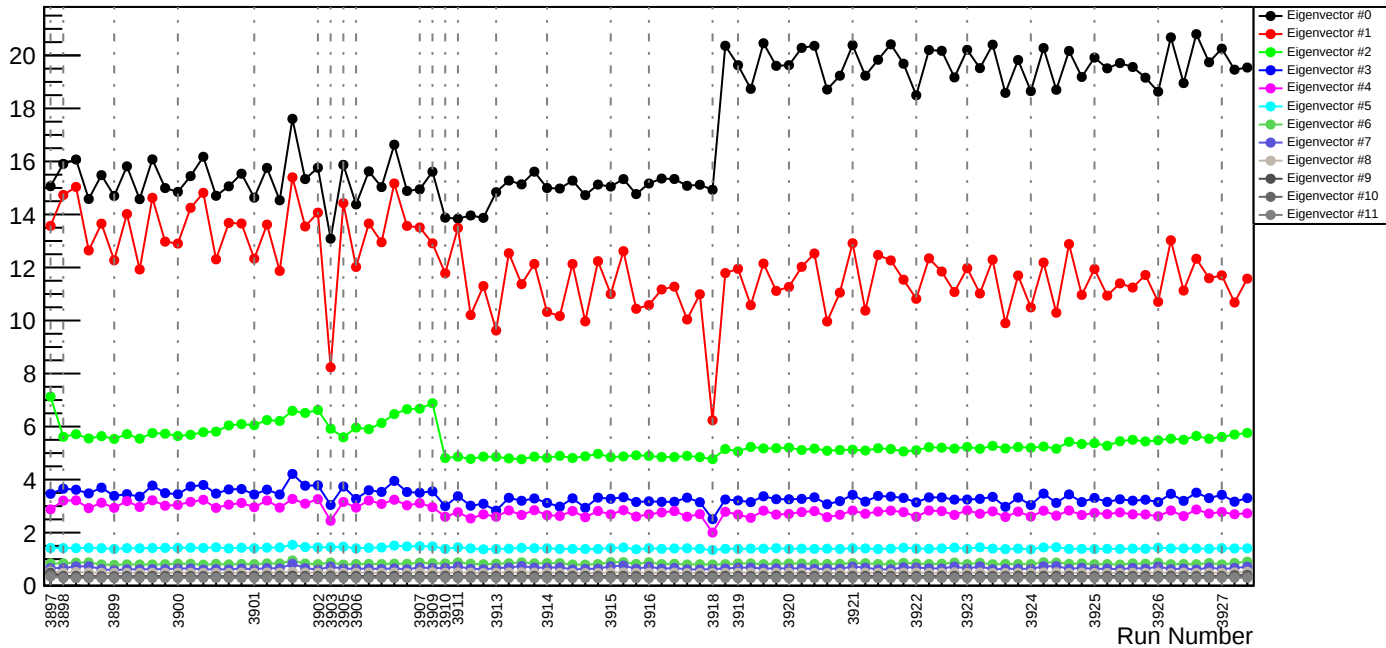


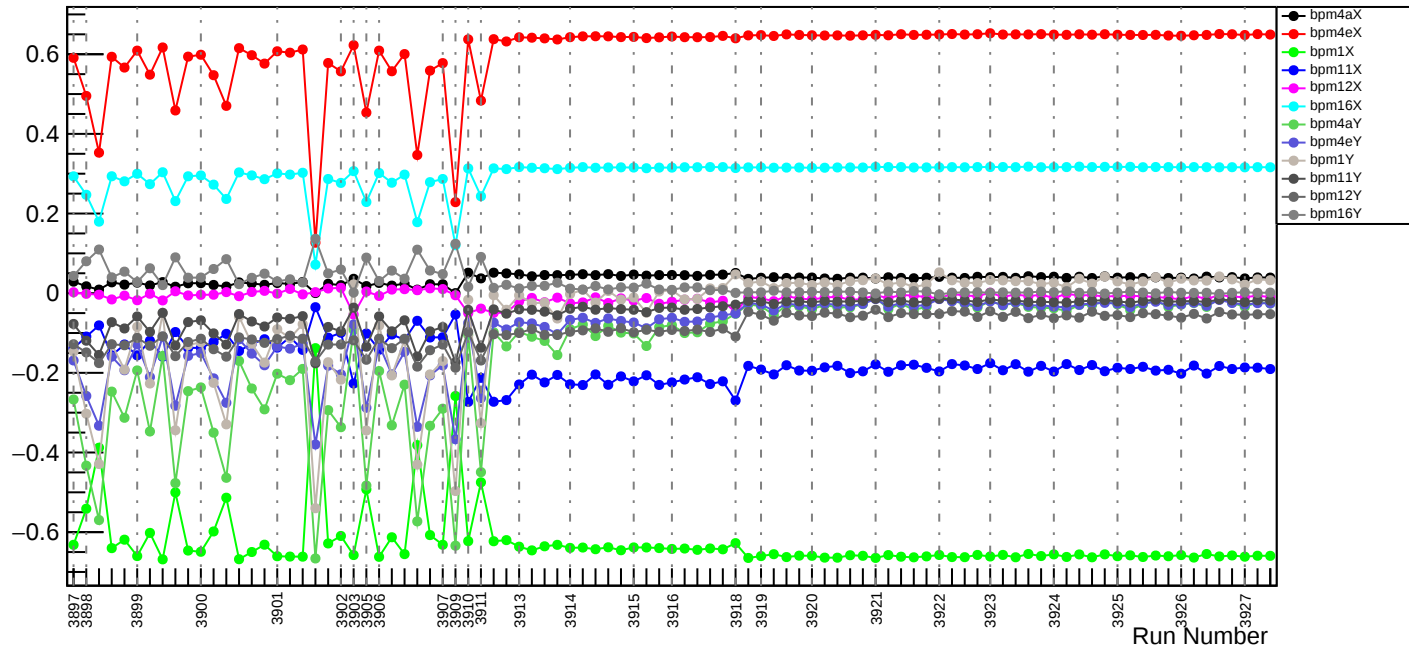
Slug32: $\sqrt{\text{Eigenvalues}}$ (um)

um



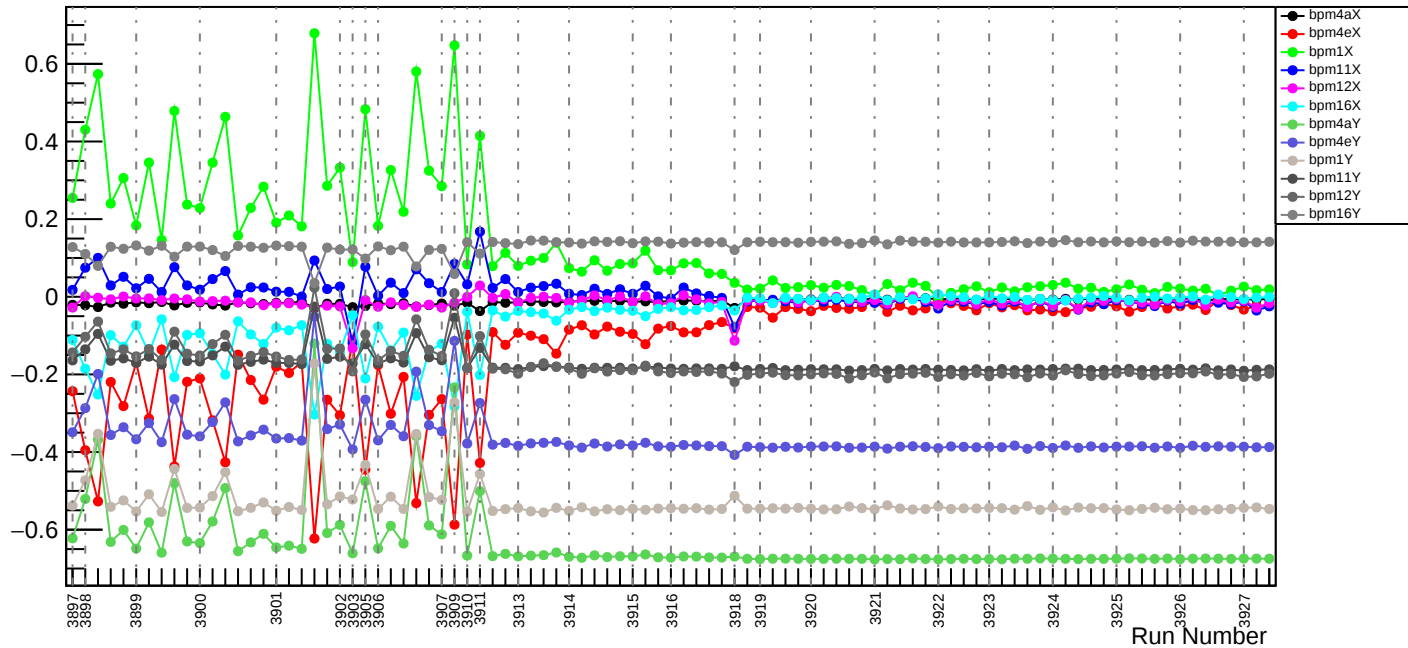
Slug32: EigenVector #0

Magnitude

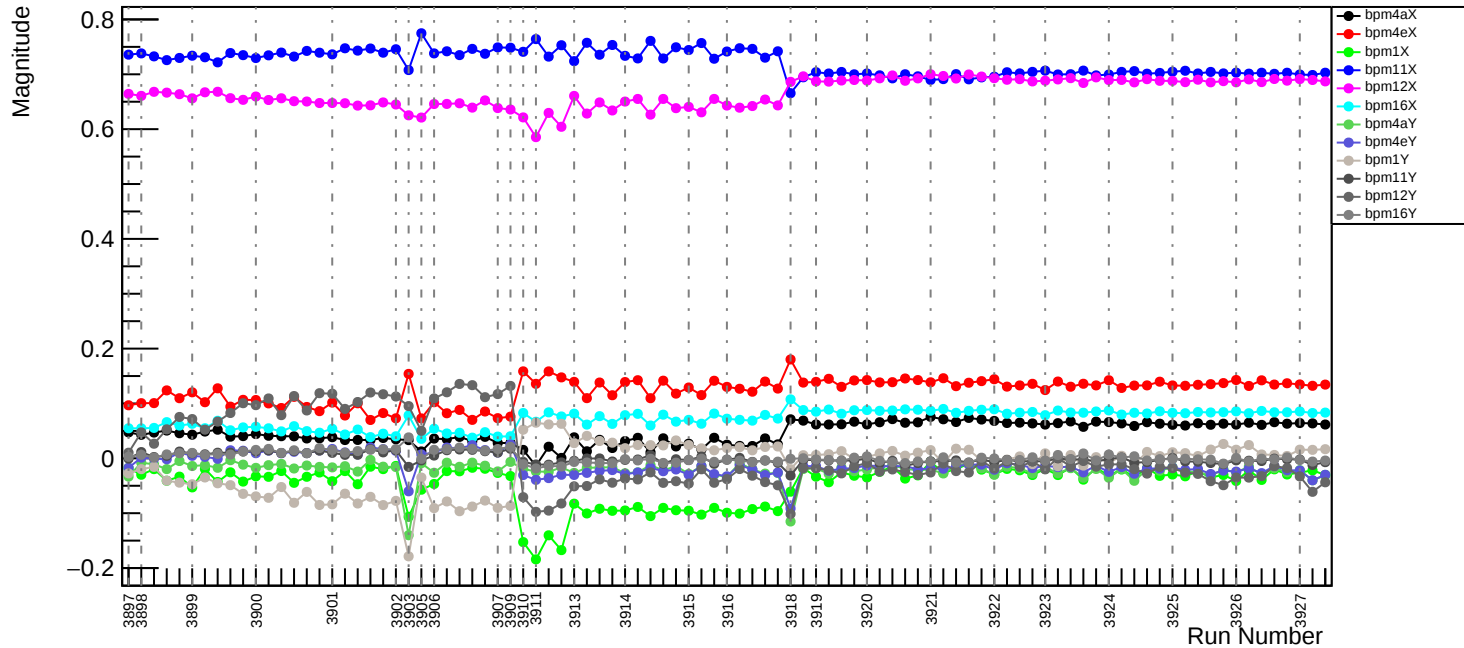


Slug32: EigenVector #1

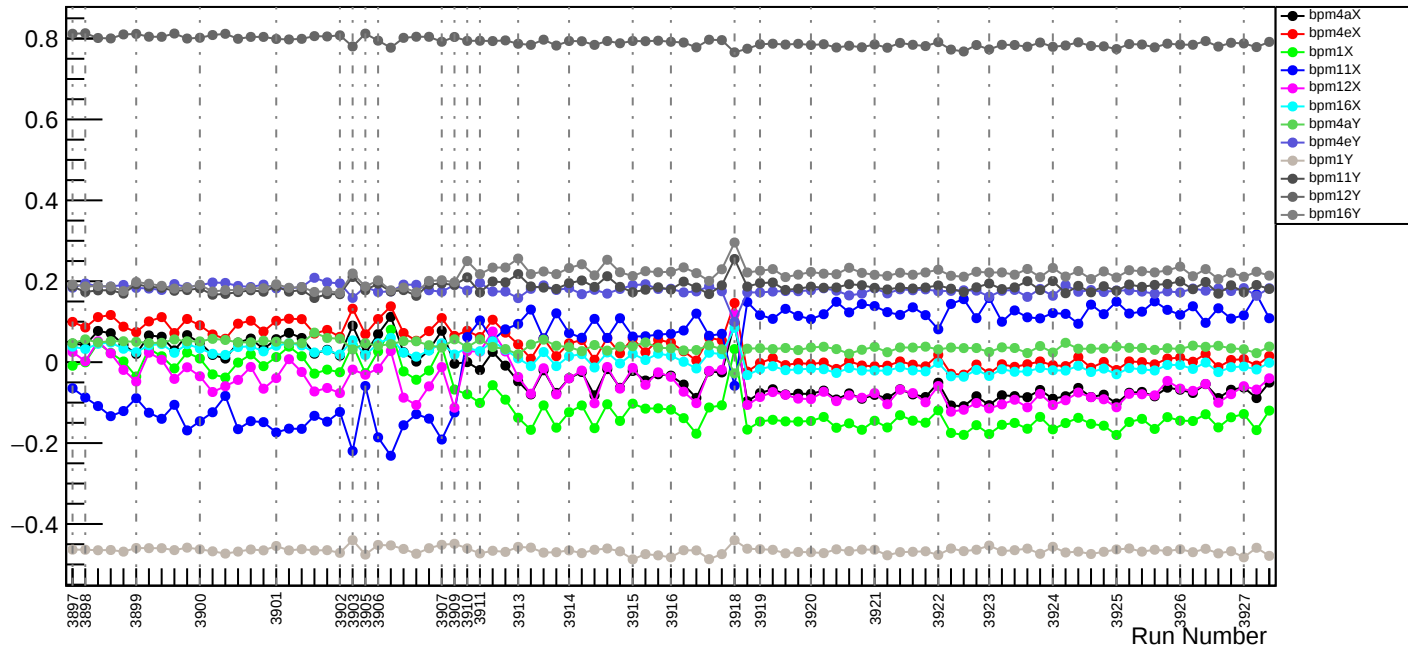
Magnitude



Slug32: EigenVector #2

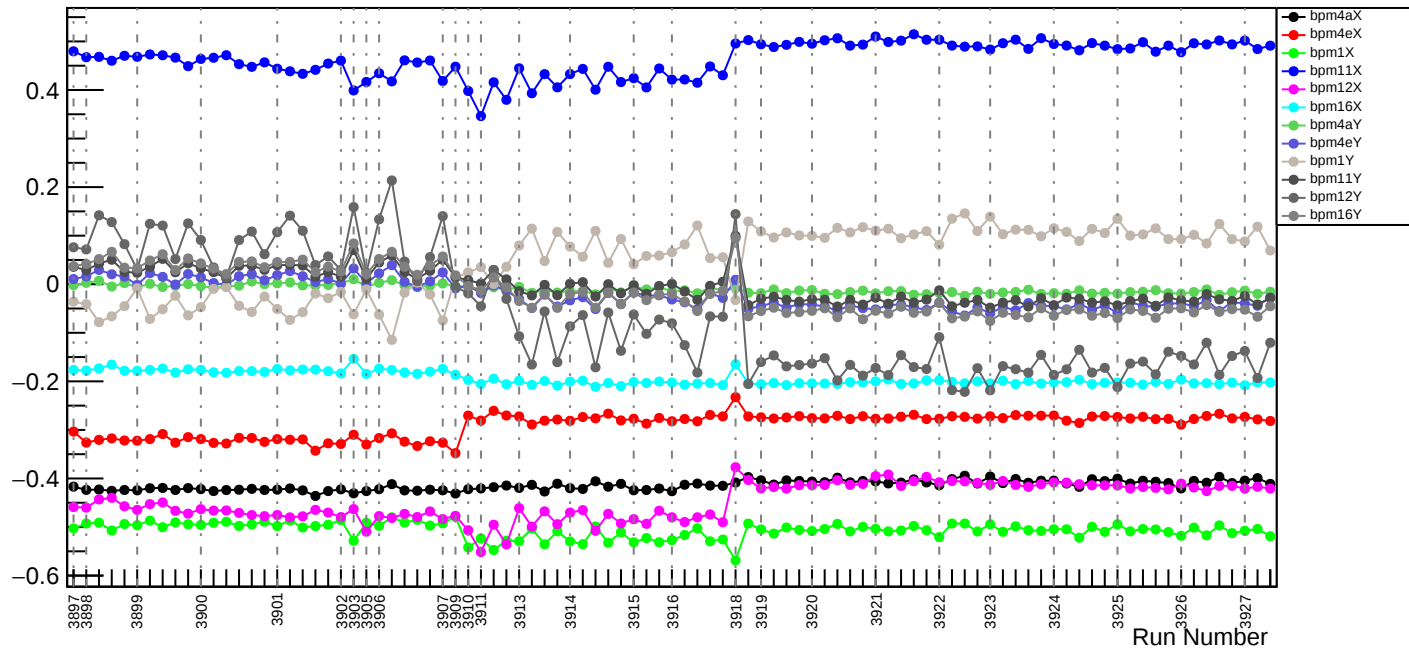


Slug32: EigenVector #3



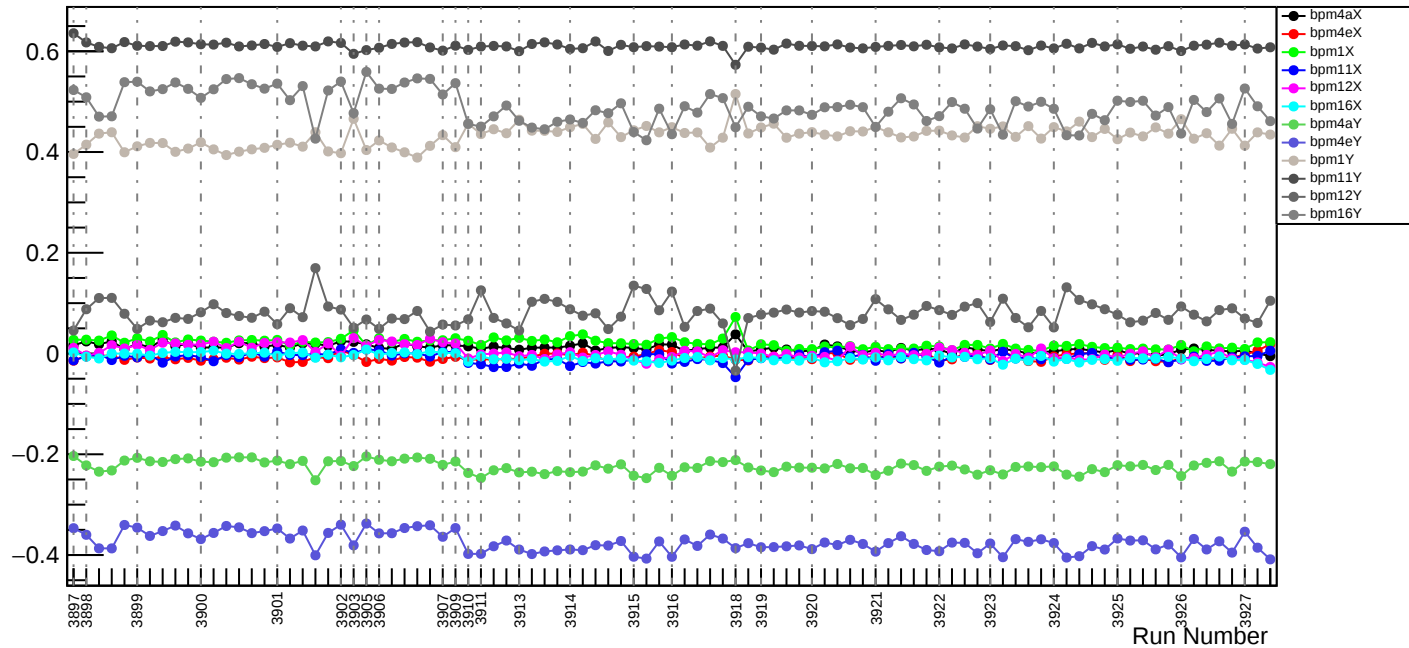
Slug32: EigenVector #4

Magnitude



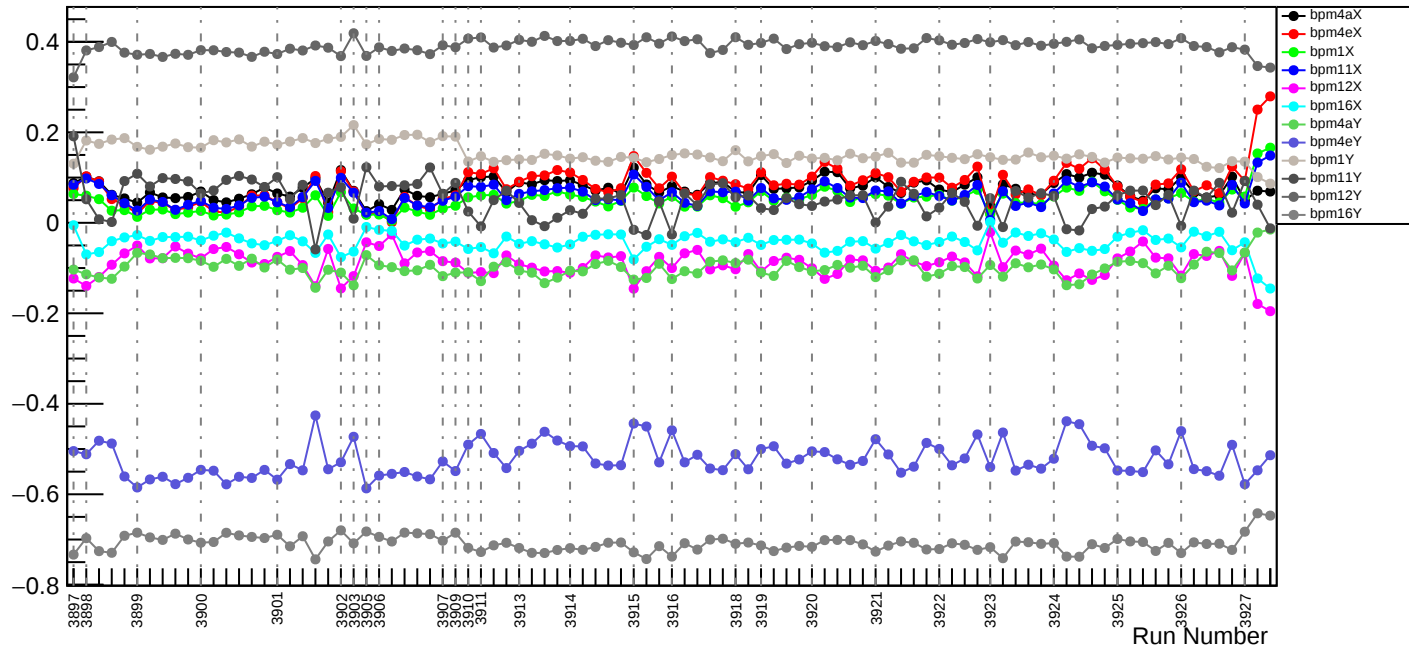
Slug32: EigenVector #5

Magnitude



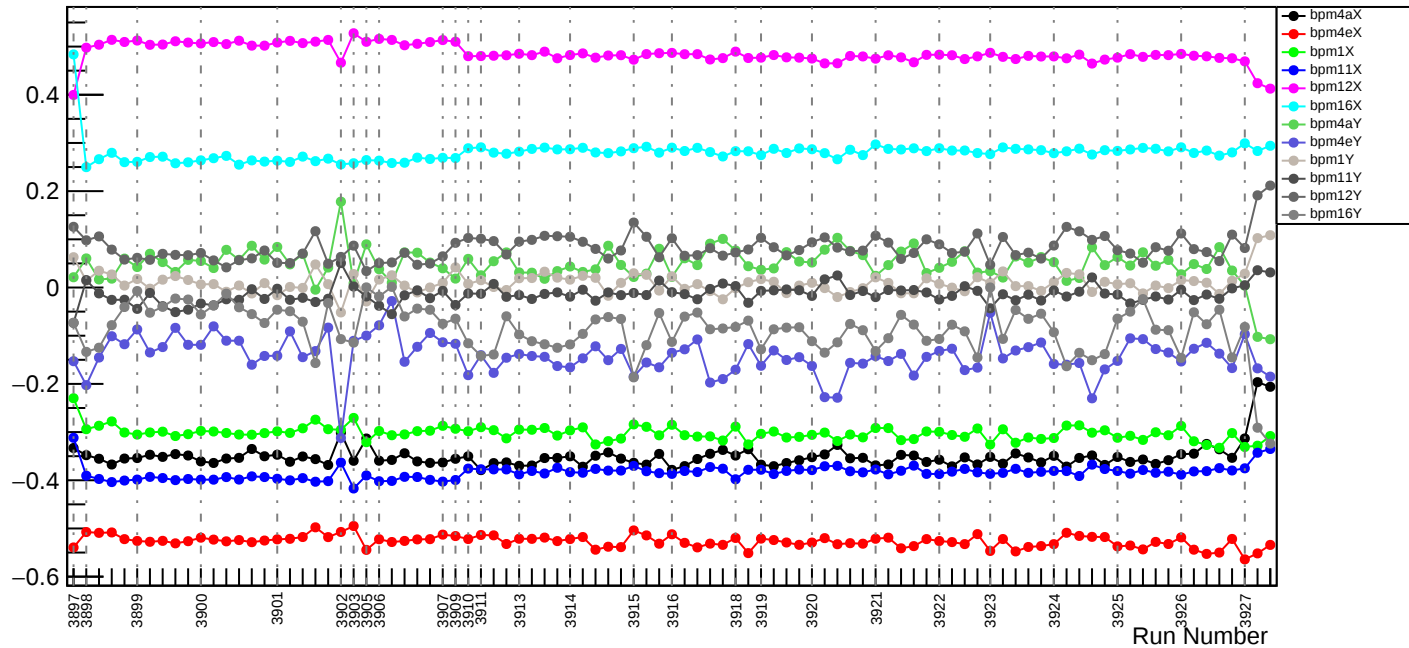
Slug32: EigenVector #6

Magnitude



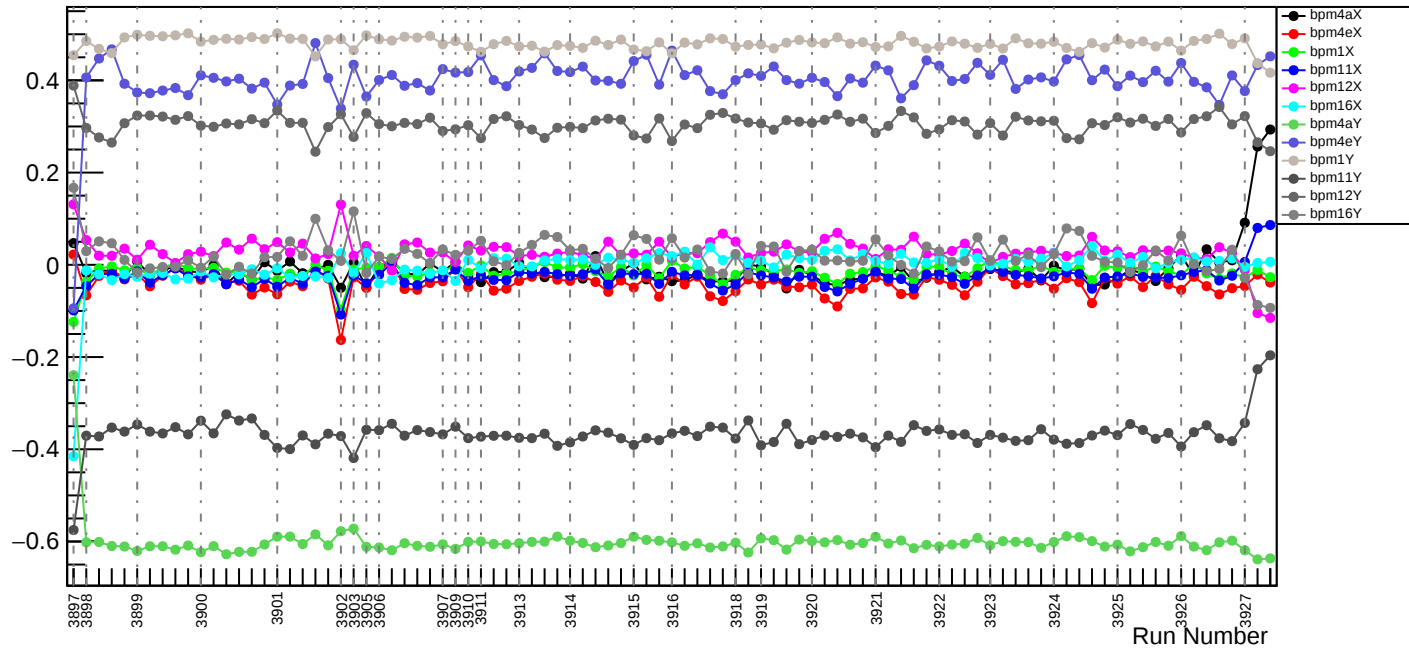
Slug32: EigenVector #7

Magnitude



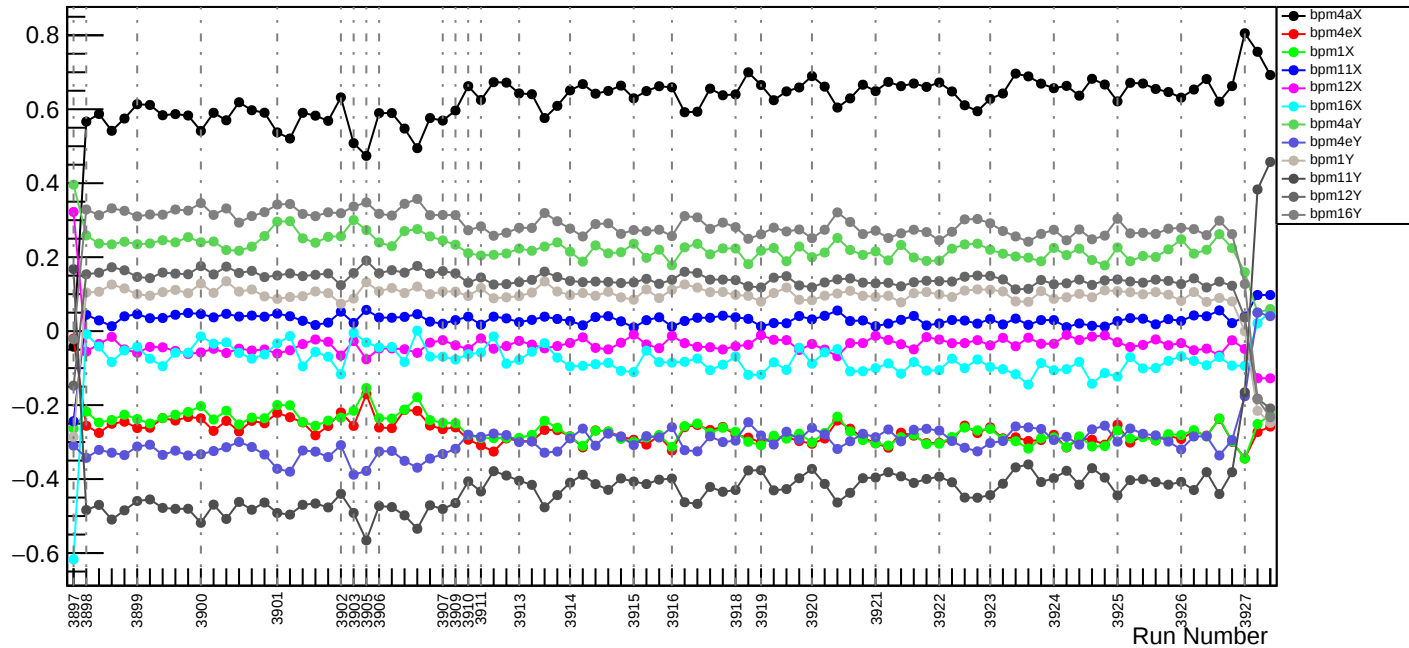
Slug32: EigenVector #8

Magnitude



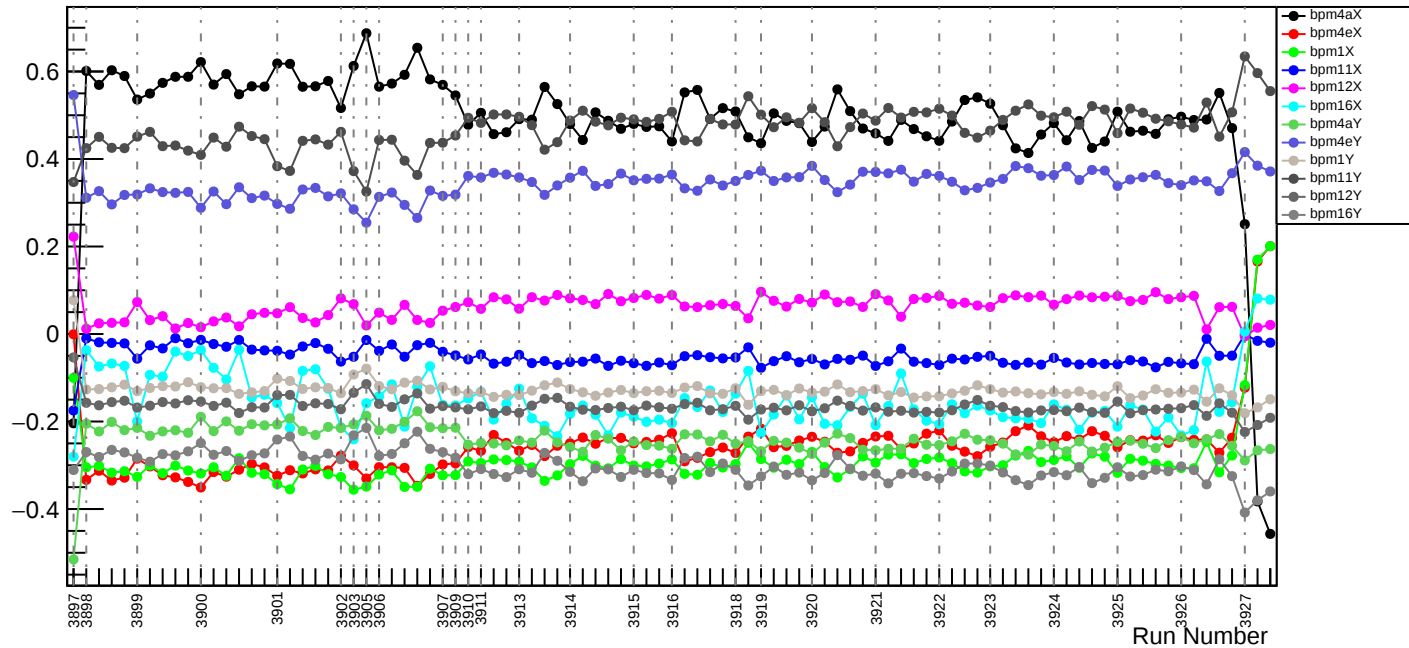
Slug32: EigenVector #9

Magnitude



Slug32: EigenVector #10

Magnitude



Slug32: EigenVector #11

Magnitude

